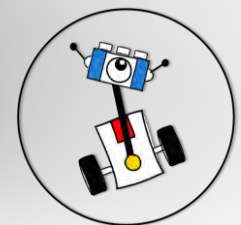


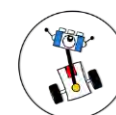
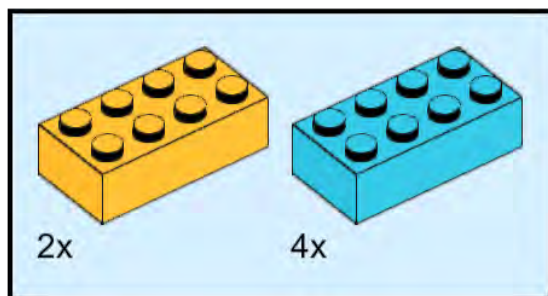
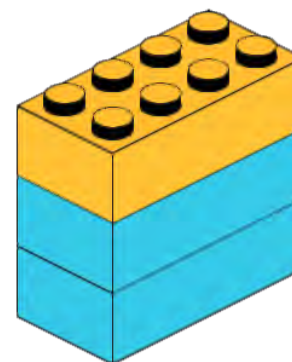
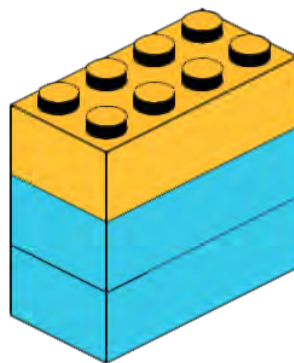


Telégrafo - Telegraph



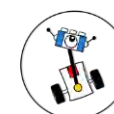
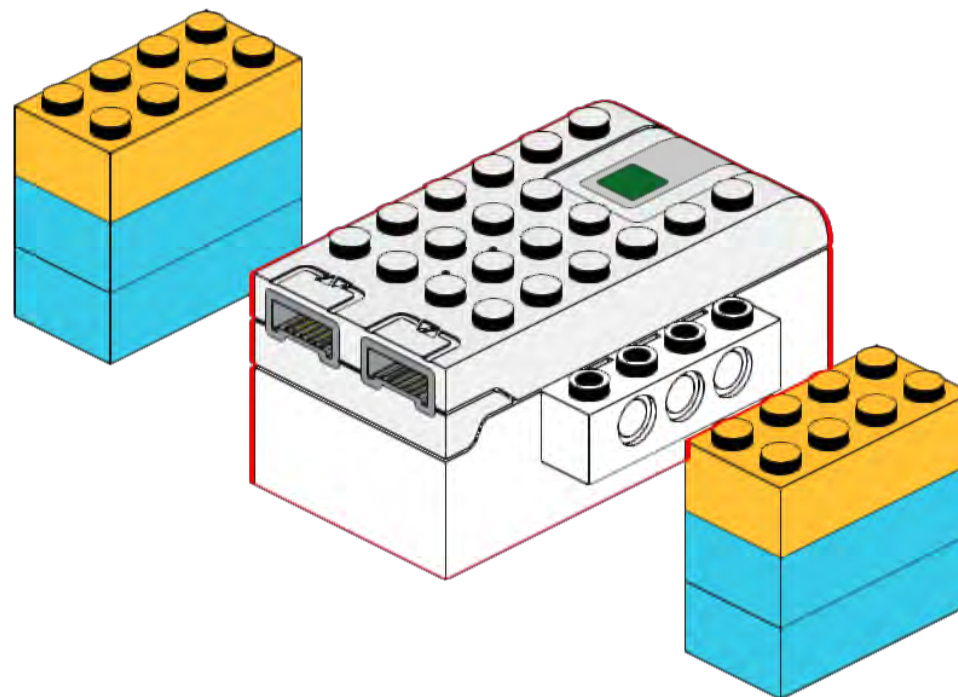
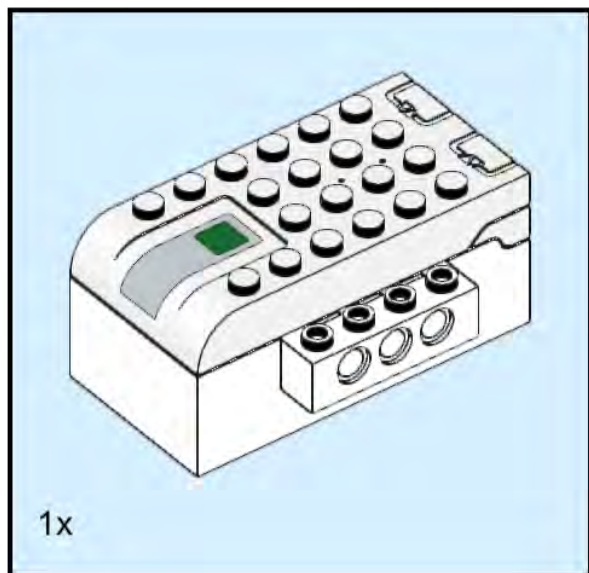
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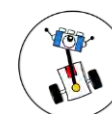
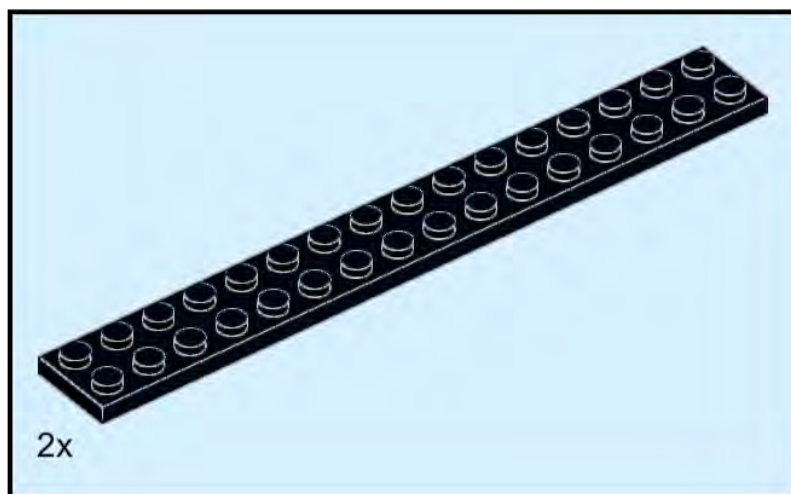
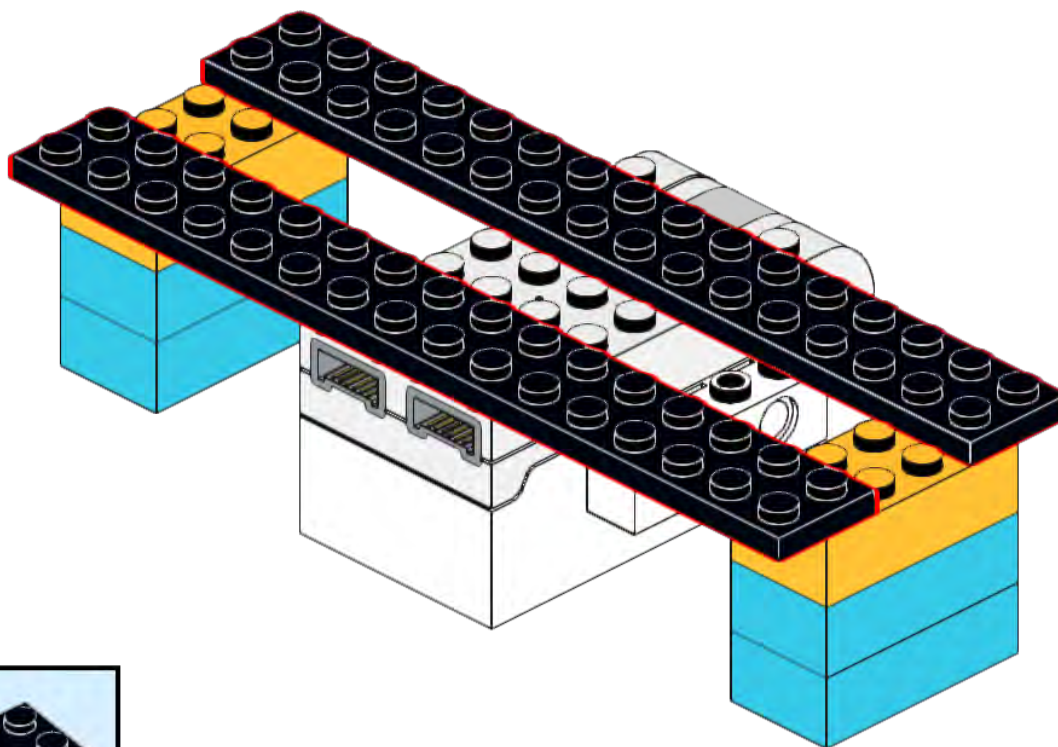


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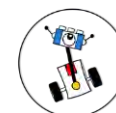
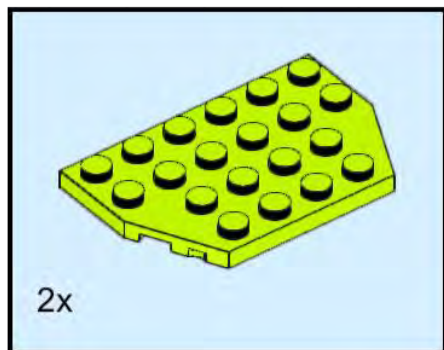
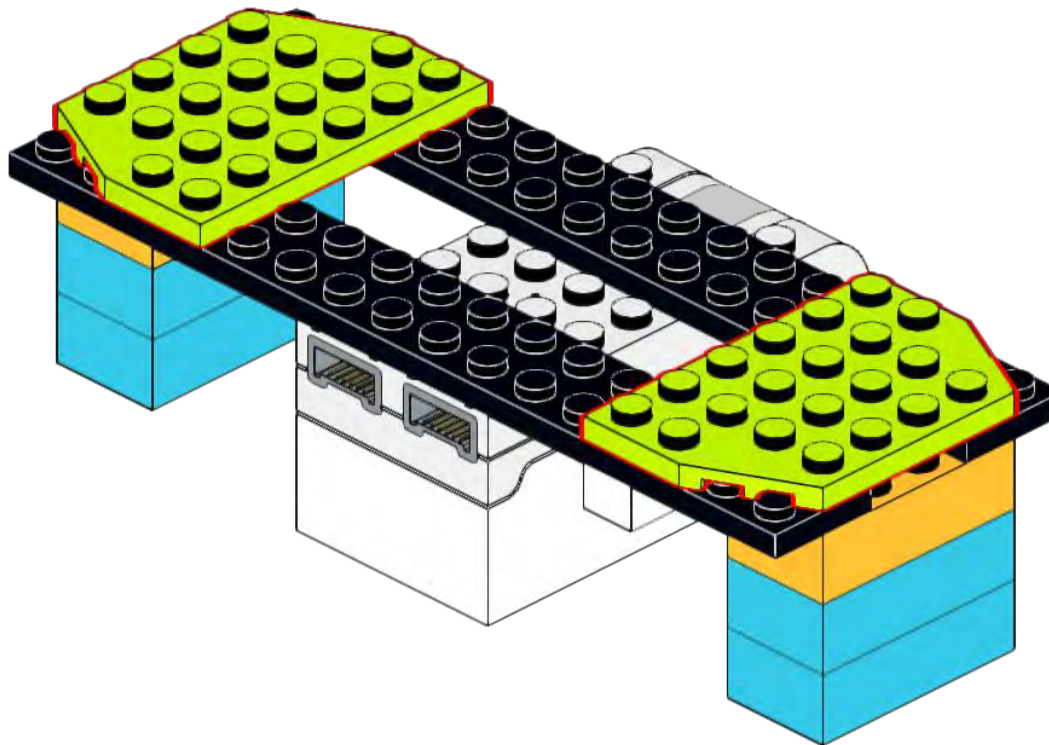


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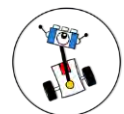
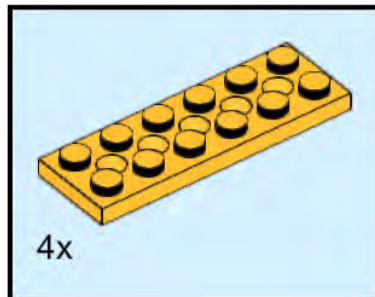
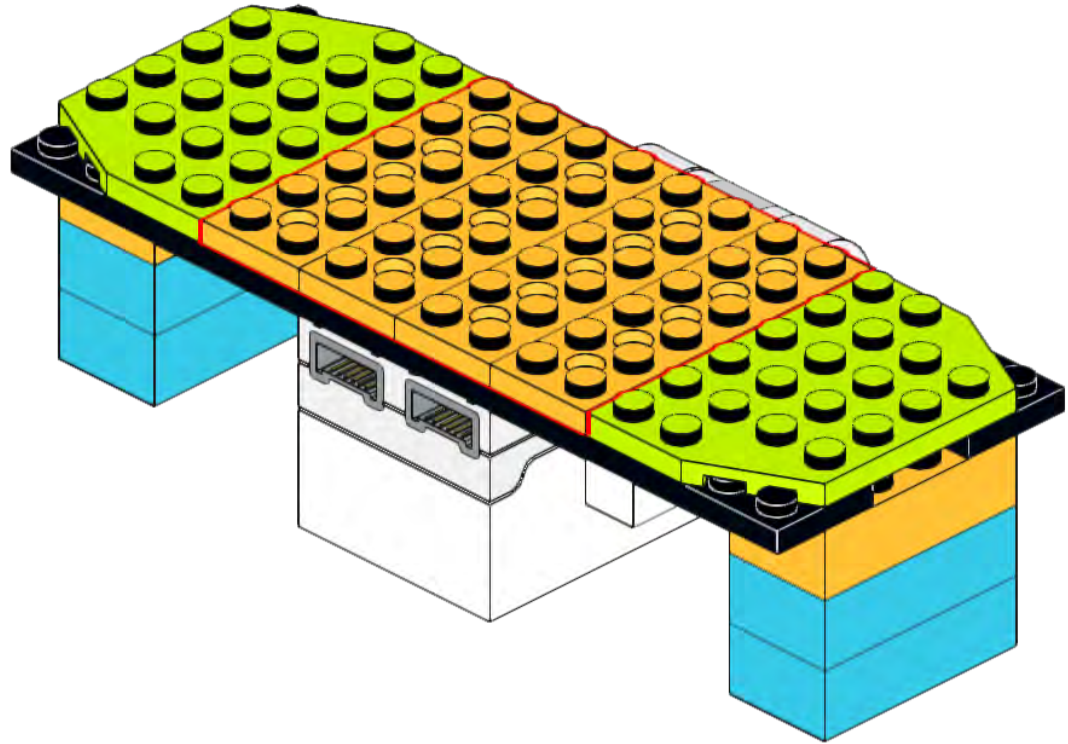


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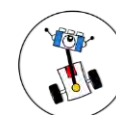
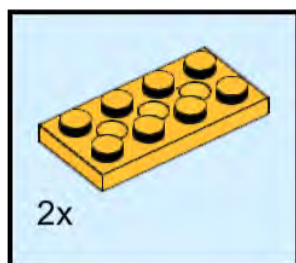
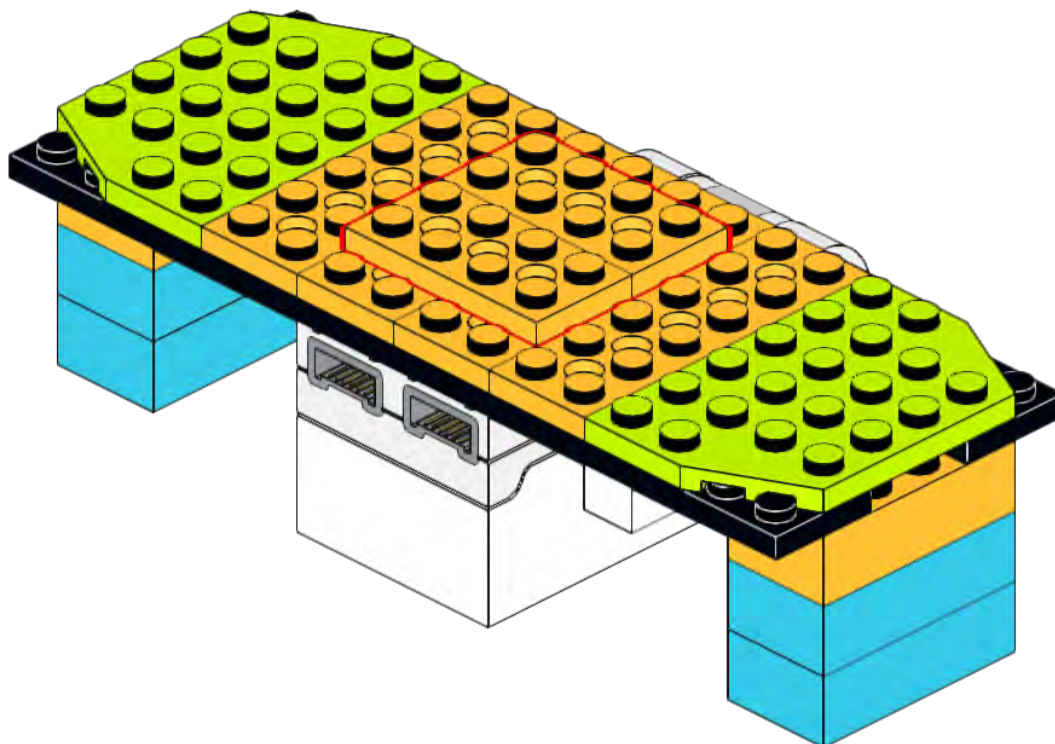


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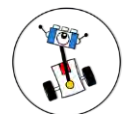
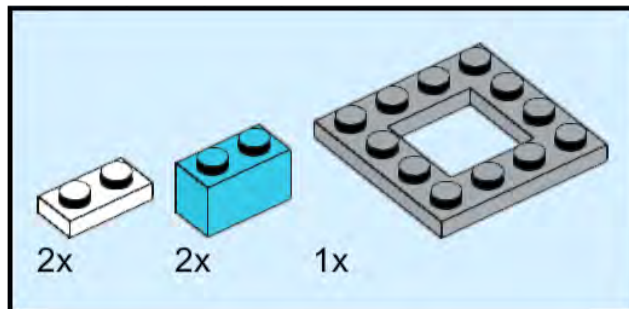
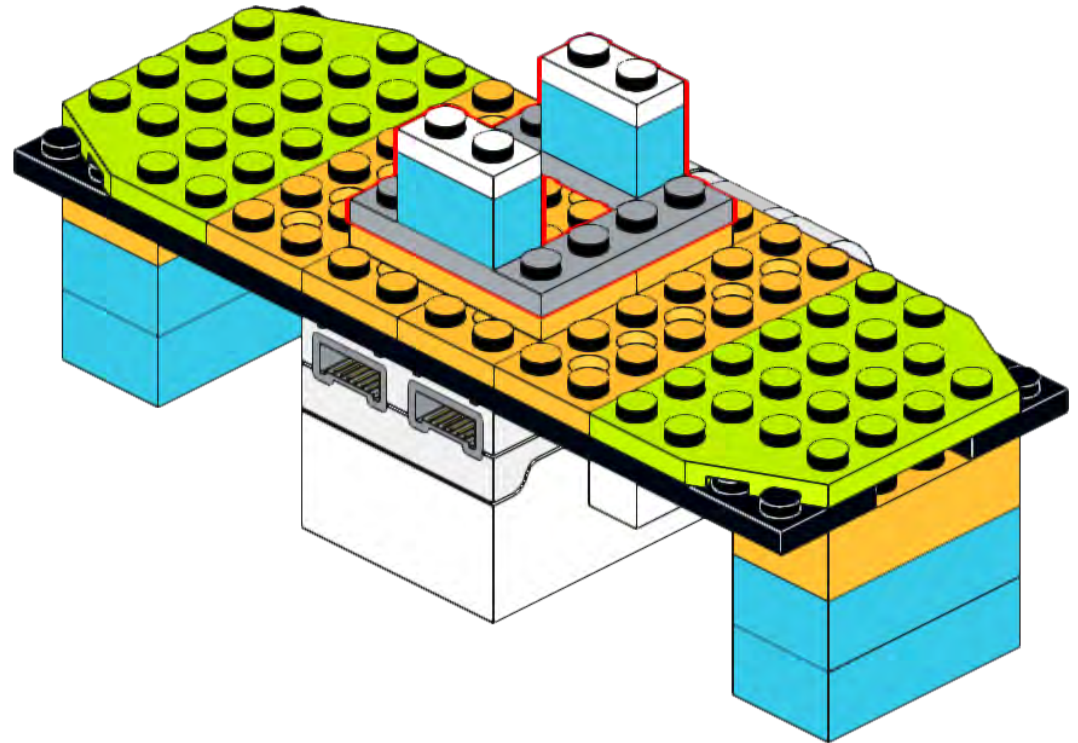


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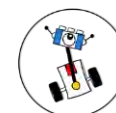
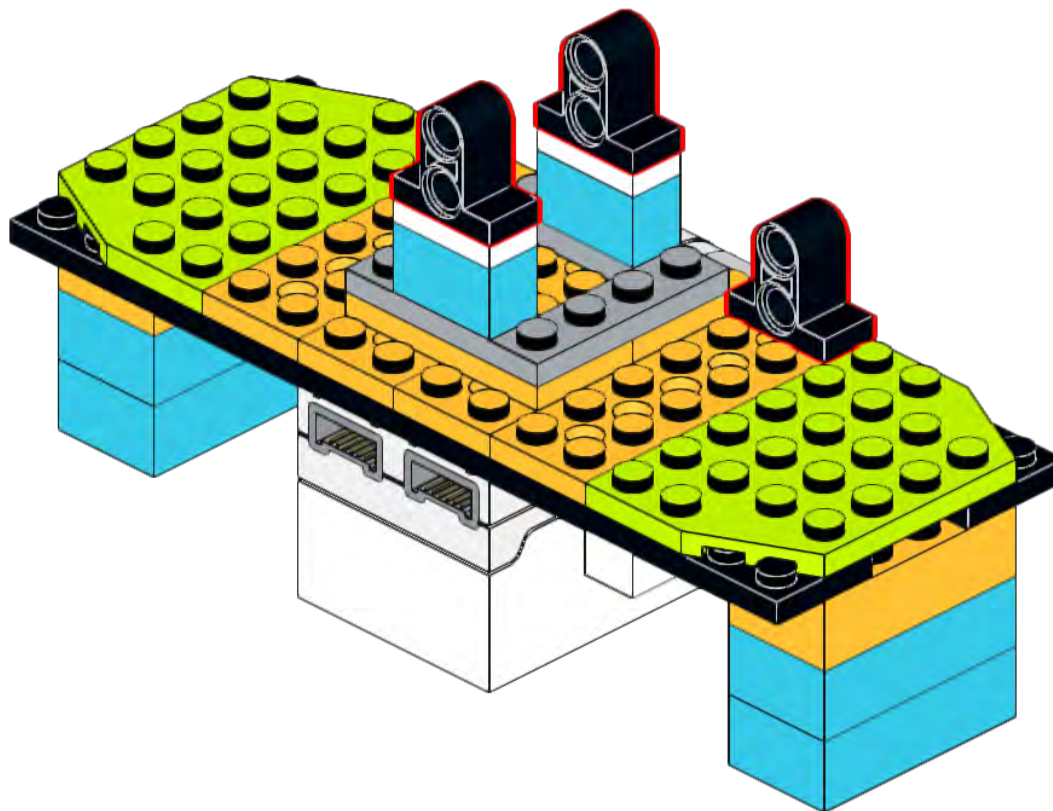
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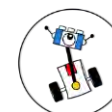
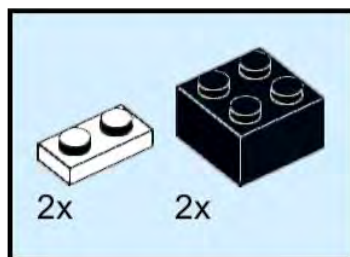
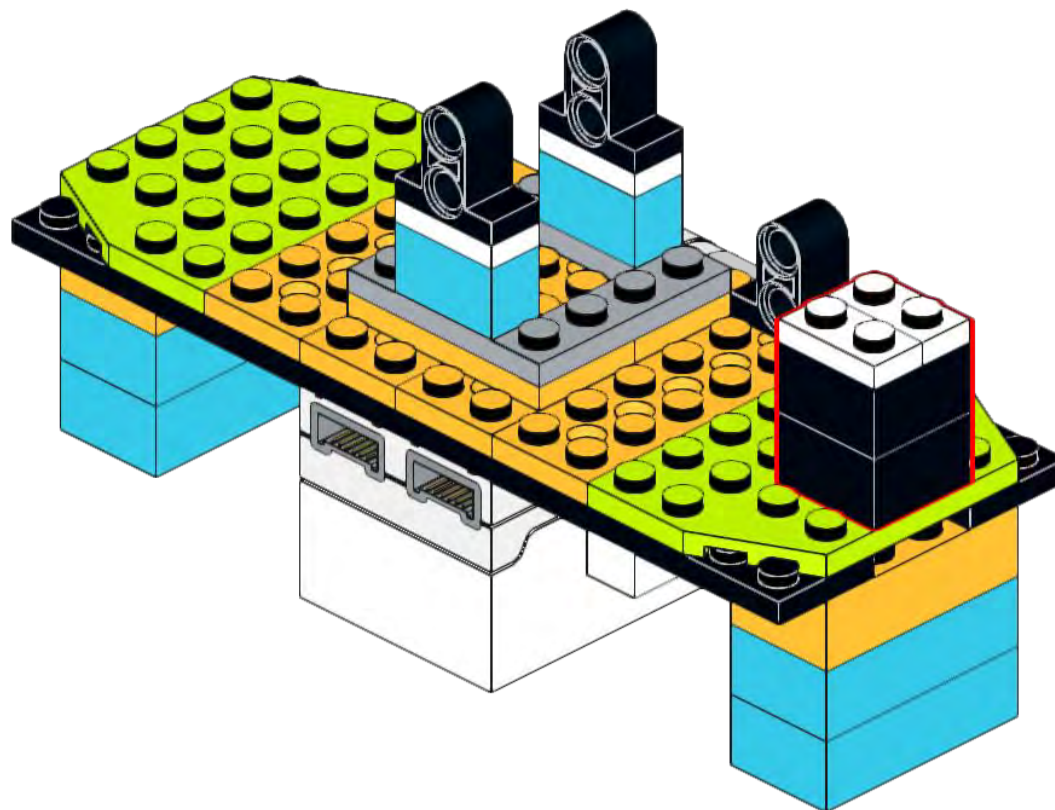
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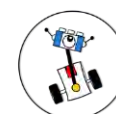
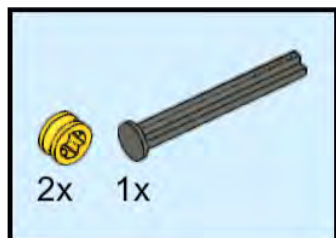
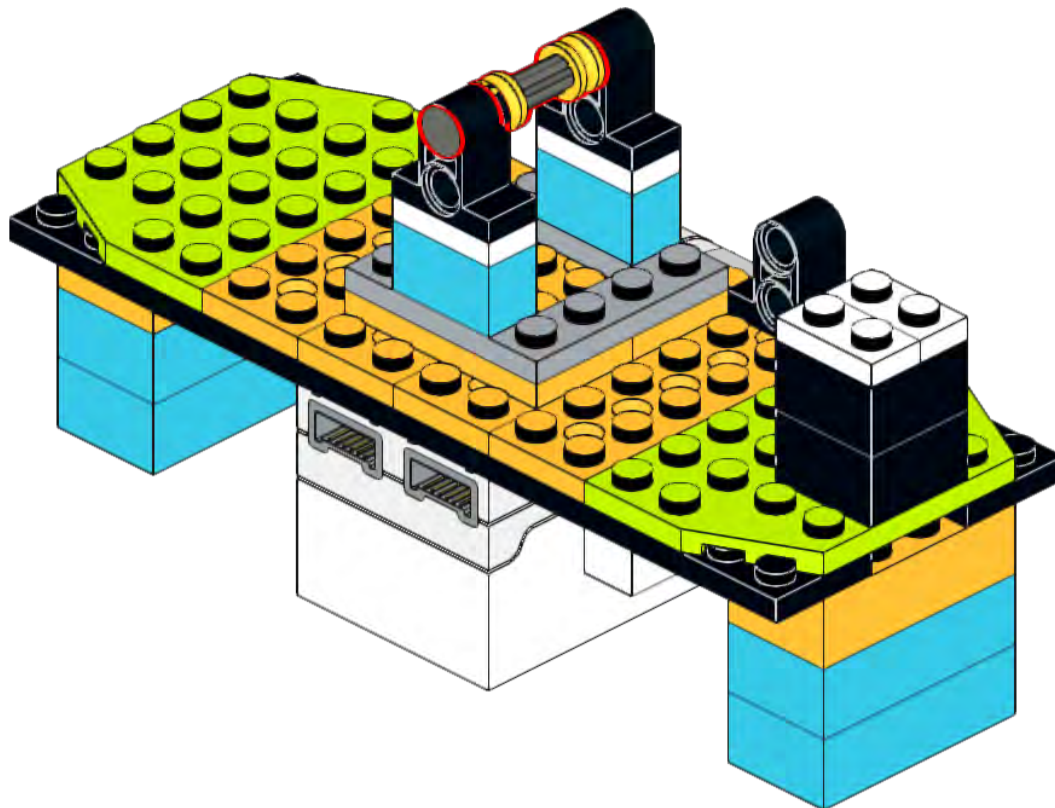


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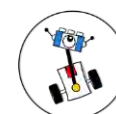
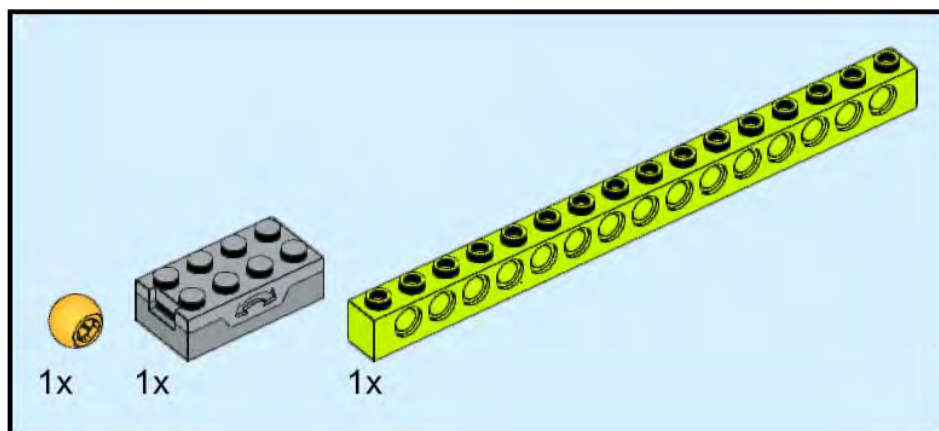
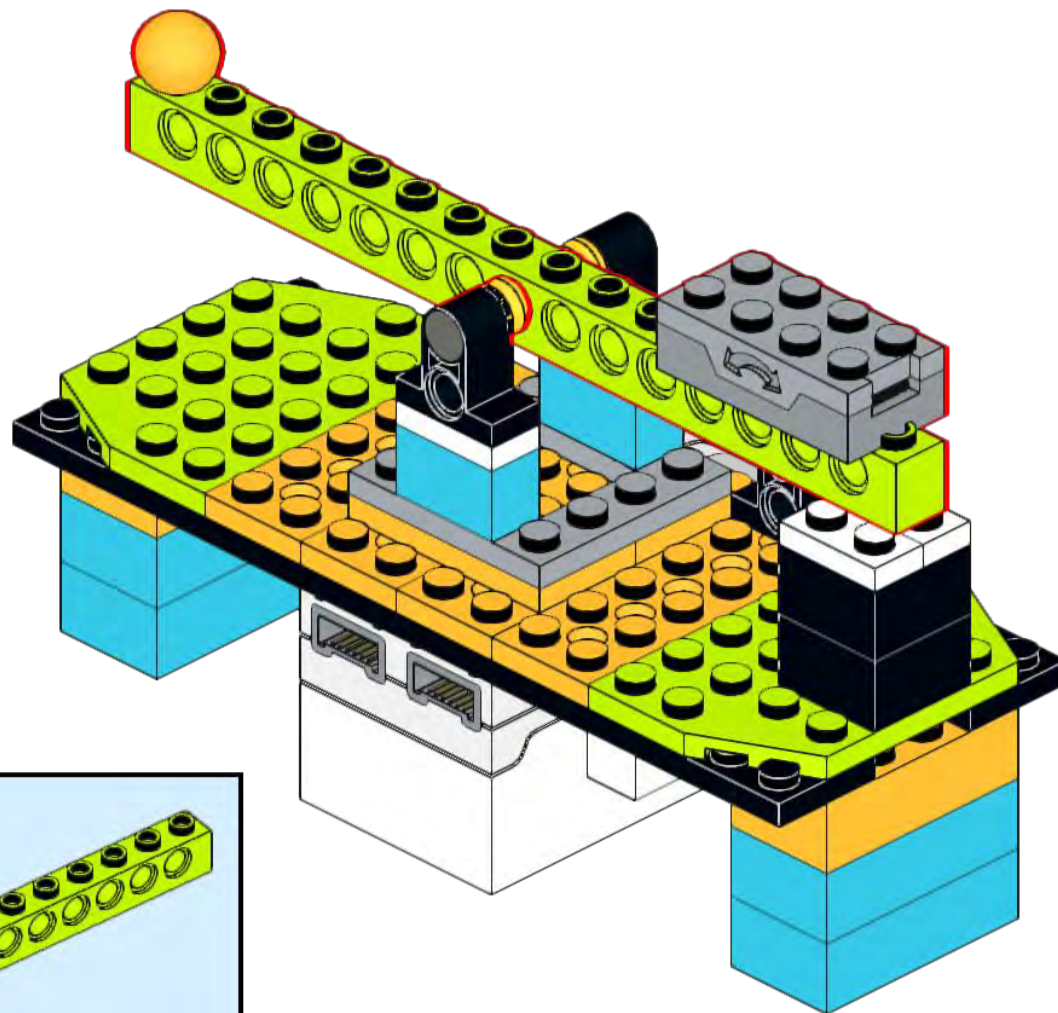
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10

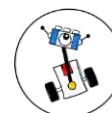
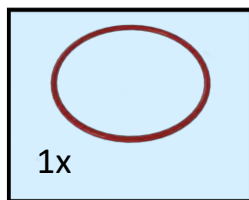
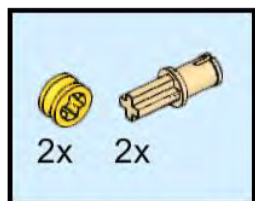
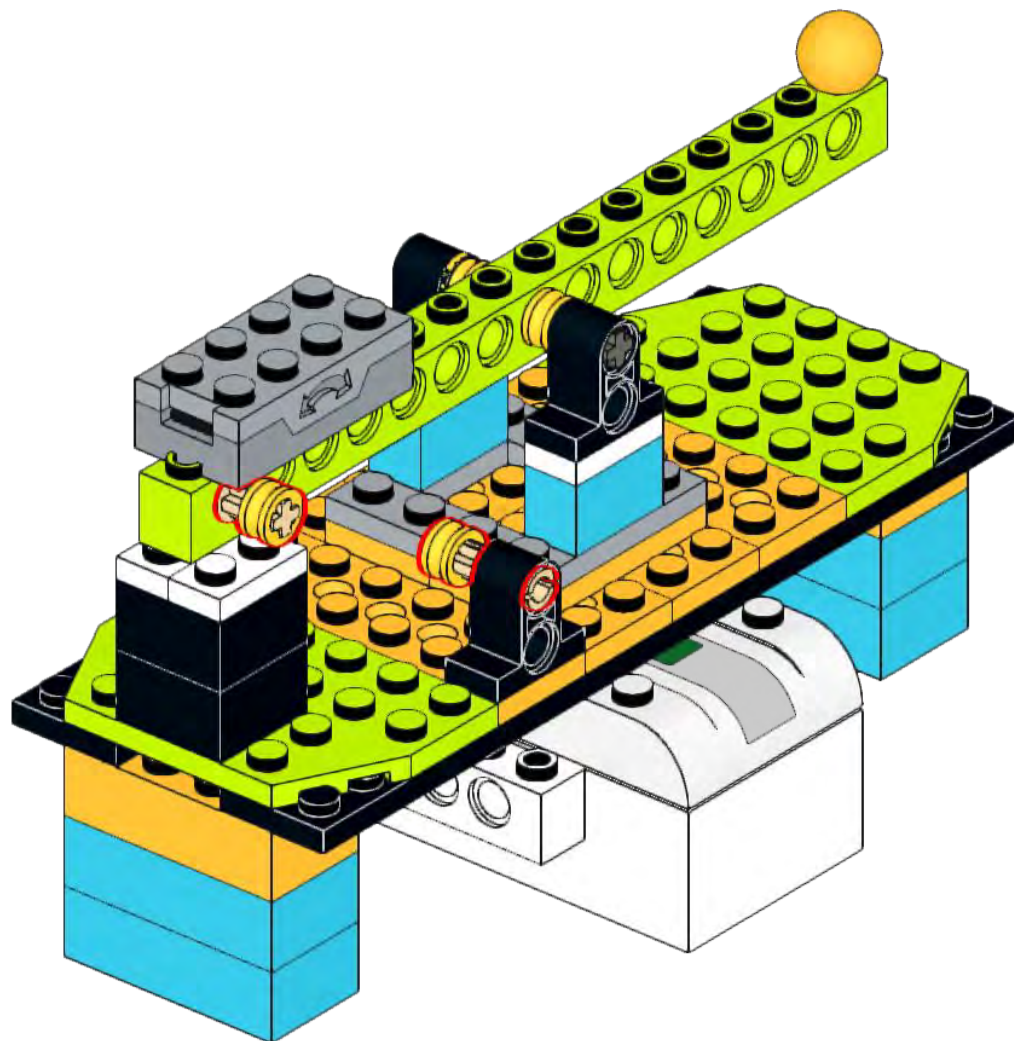


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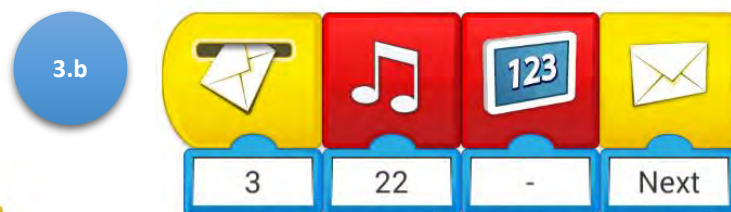
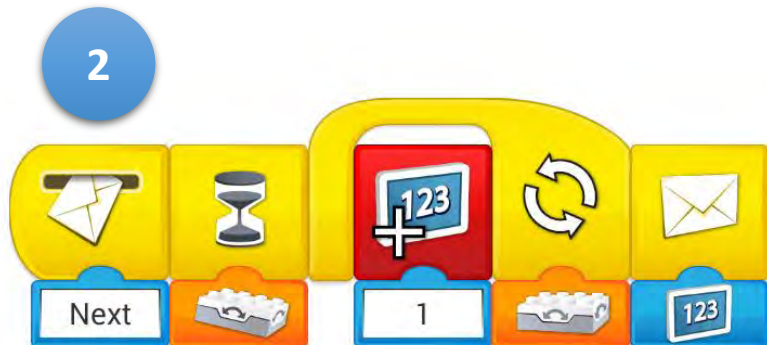
11



12



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1. Al iniciar se envía el mensaje siguiente para activar el telégrafo. At startup, the following message is sent to activate the telegraph.

2. Esperamos la señal del sensor y mientras esta hacia abajo el contador suma uno en cada ciclo. We wait for the signal from the sensor and while it is down the counter adds one in each cycle.

3.a. Si el contador es igual a uno equivale a un punto, y el subprograma emite un sonido corto y muestra un punto. If the counter equals one it equals one point, and the applet makes a short beep and displays a point.

3.b. Si el contador es igual a tres equivale a una raya, y el subprograma emite un sonido largo y muestra una raya. If the counter equals three it equals a dash, and the applet makes a long beep and displays a dash.

