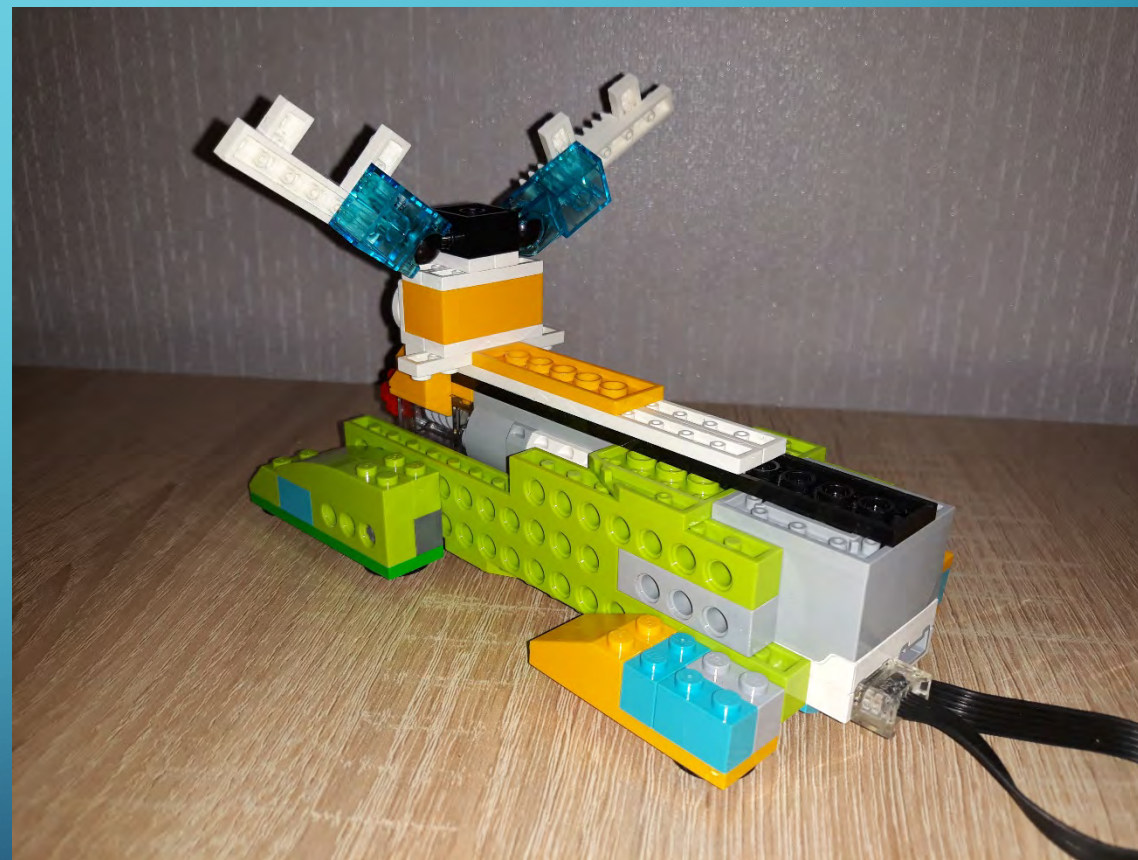




# ИНСТРУКЦИЯ ПО СБОРКЕ ДЛЯ НАБОРА WEDO 2.0

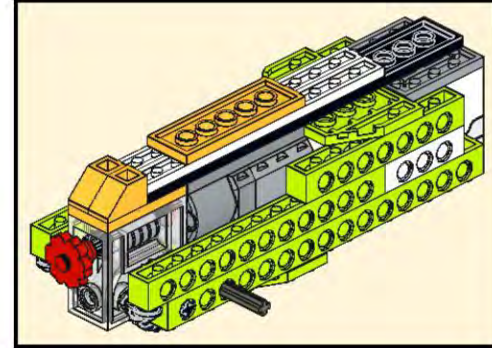
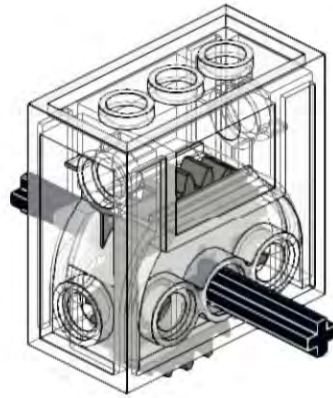
## «ОЛЕНЬ СВЕН»

# WEDO 2.0 «ОЛЕНЬ СВЕИ»



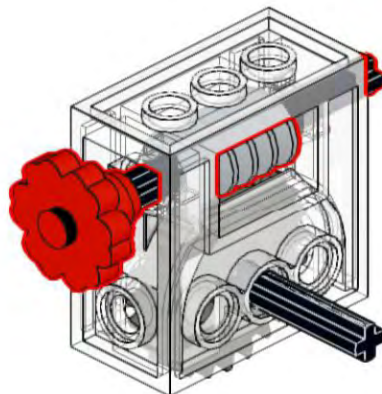
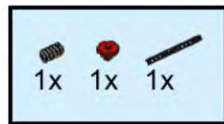
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1



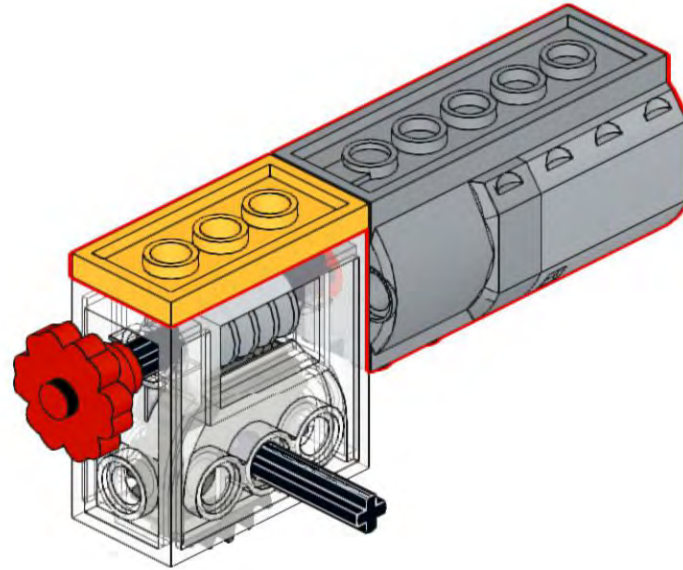
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2



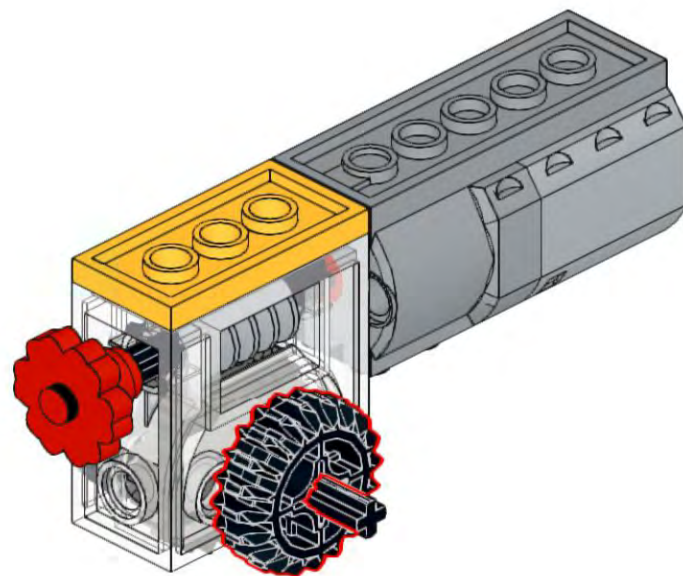
# WEDO 2.0 «ОЛЕНЬ СВЕИ»

3



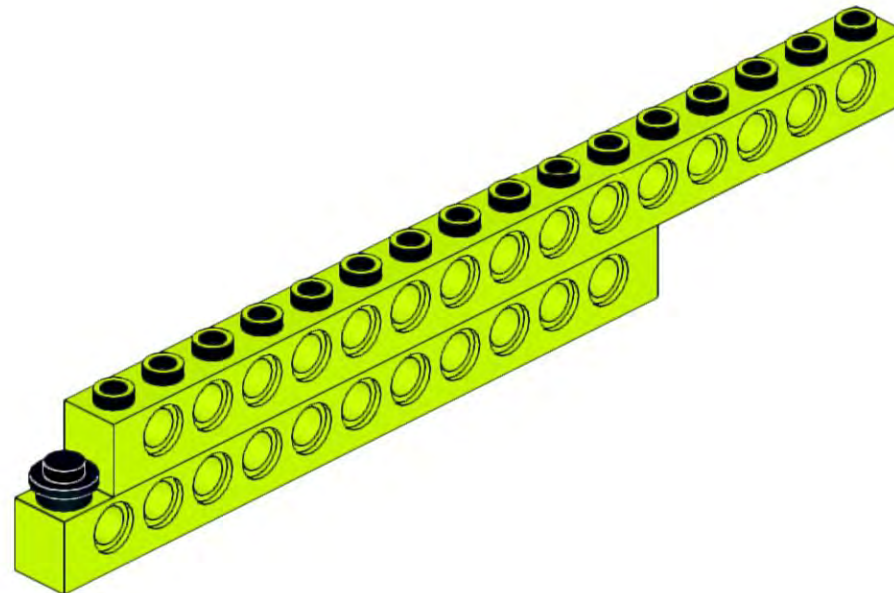
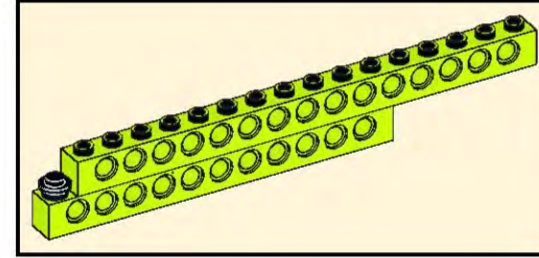
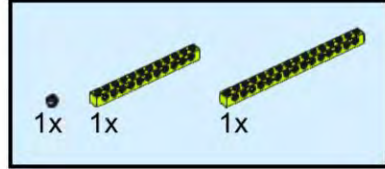
# WEDO 2.0 «ОЛЕНЬ СВЕИ»

4



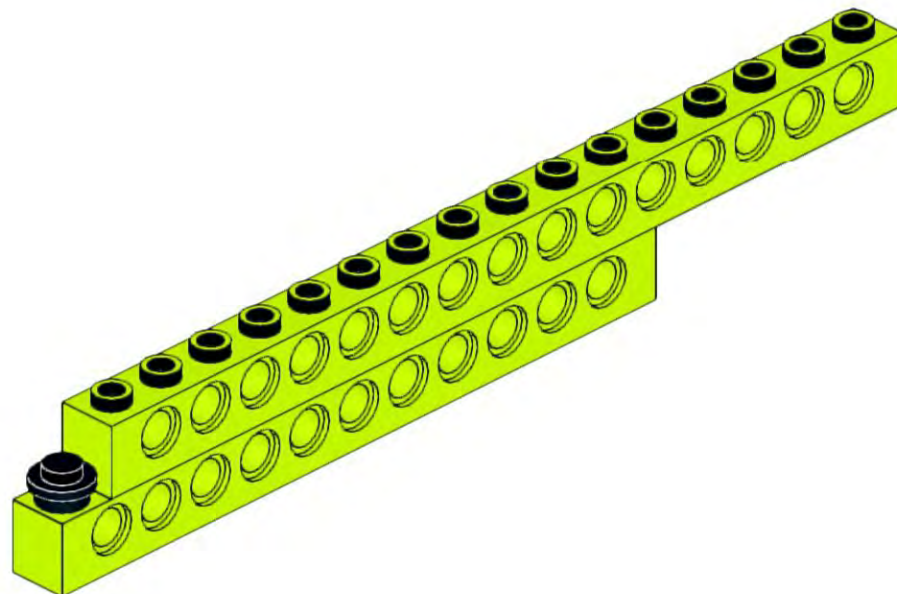
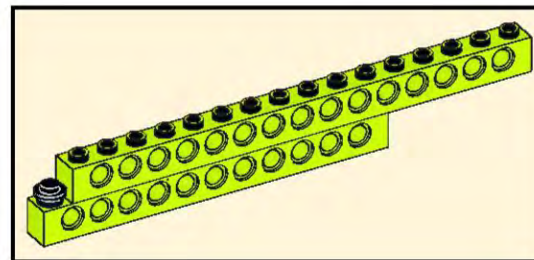
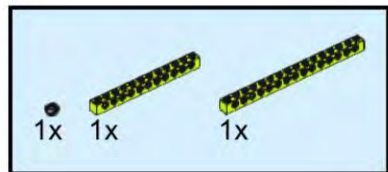
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5



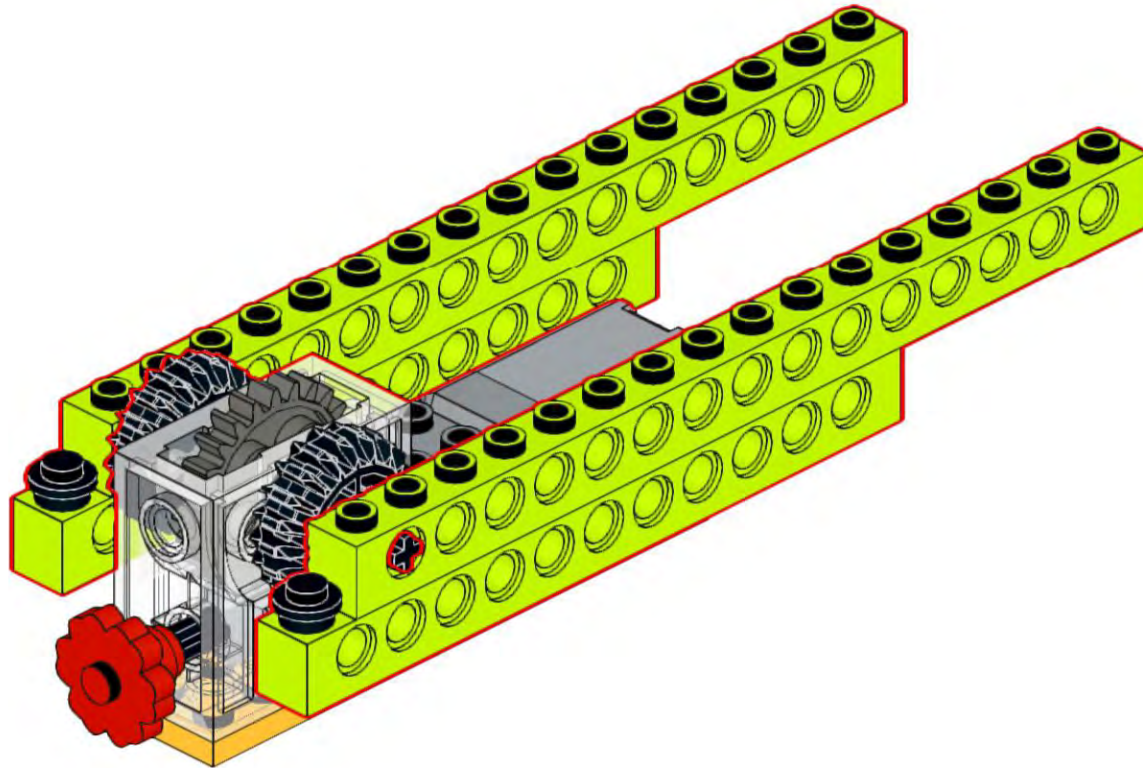
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6



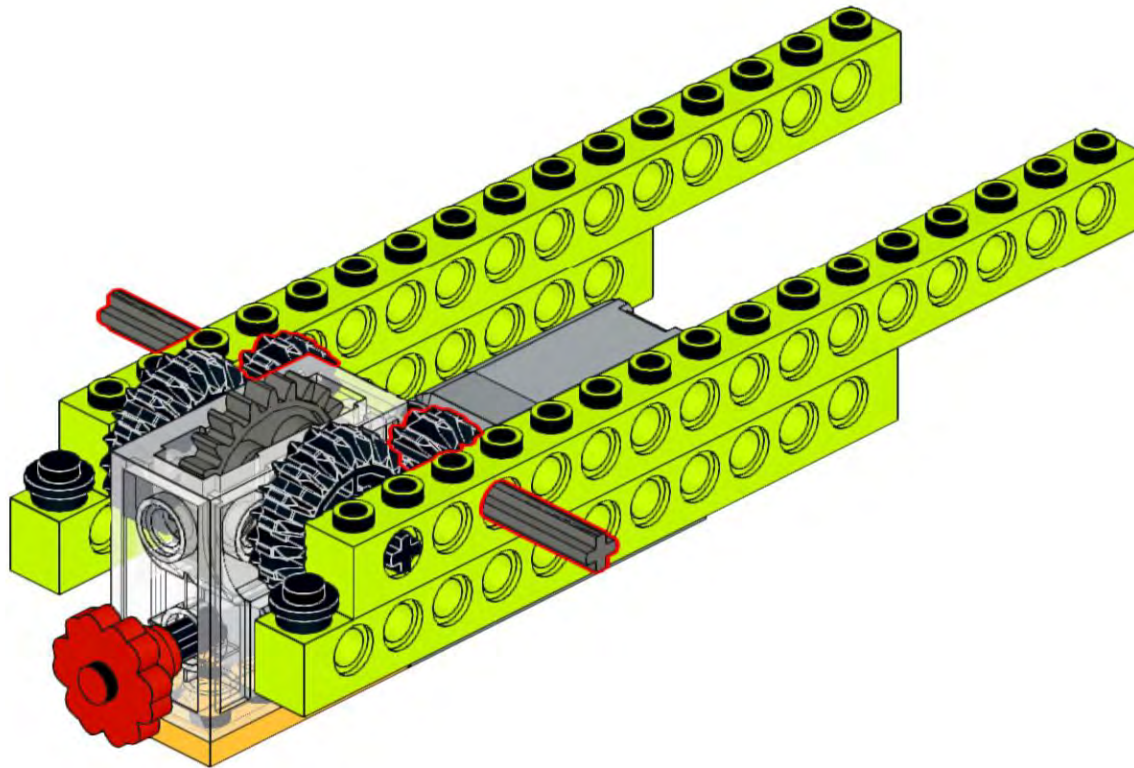
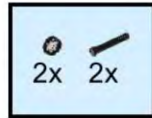
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7



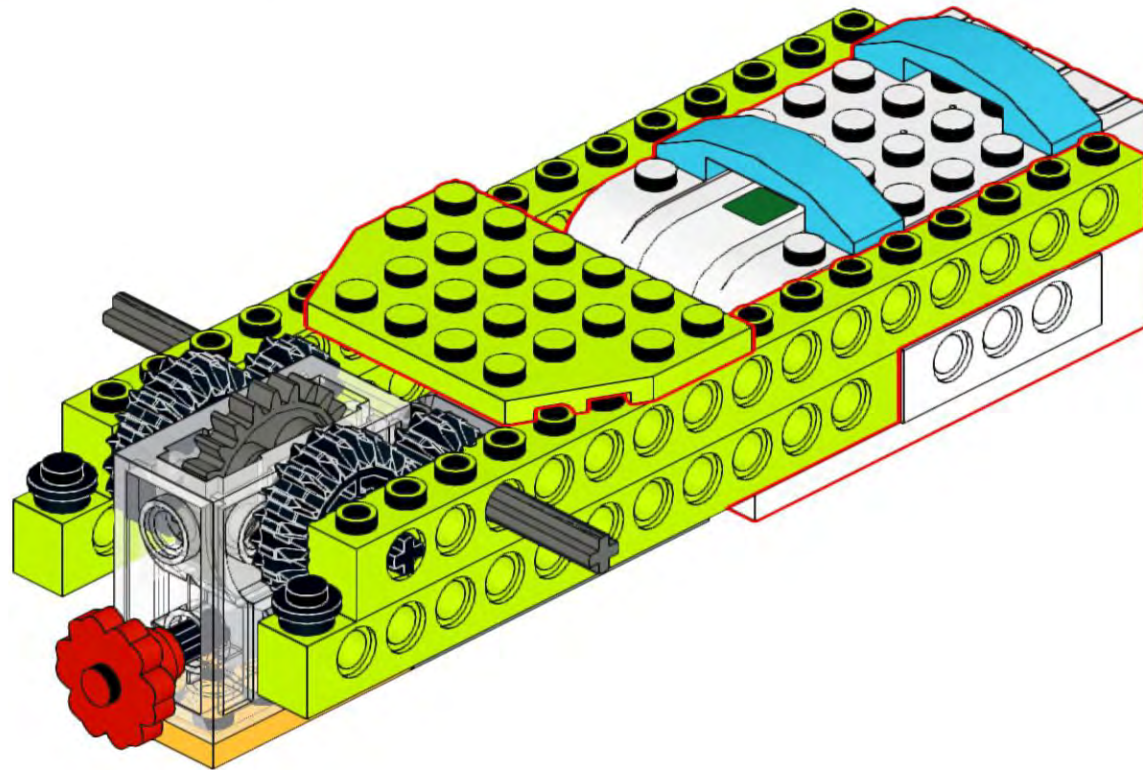
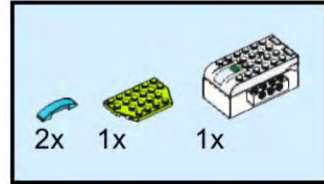
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8



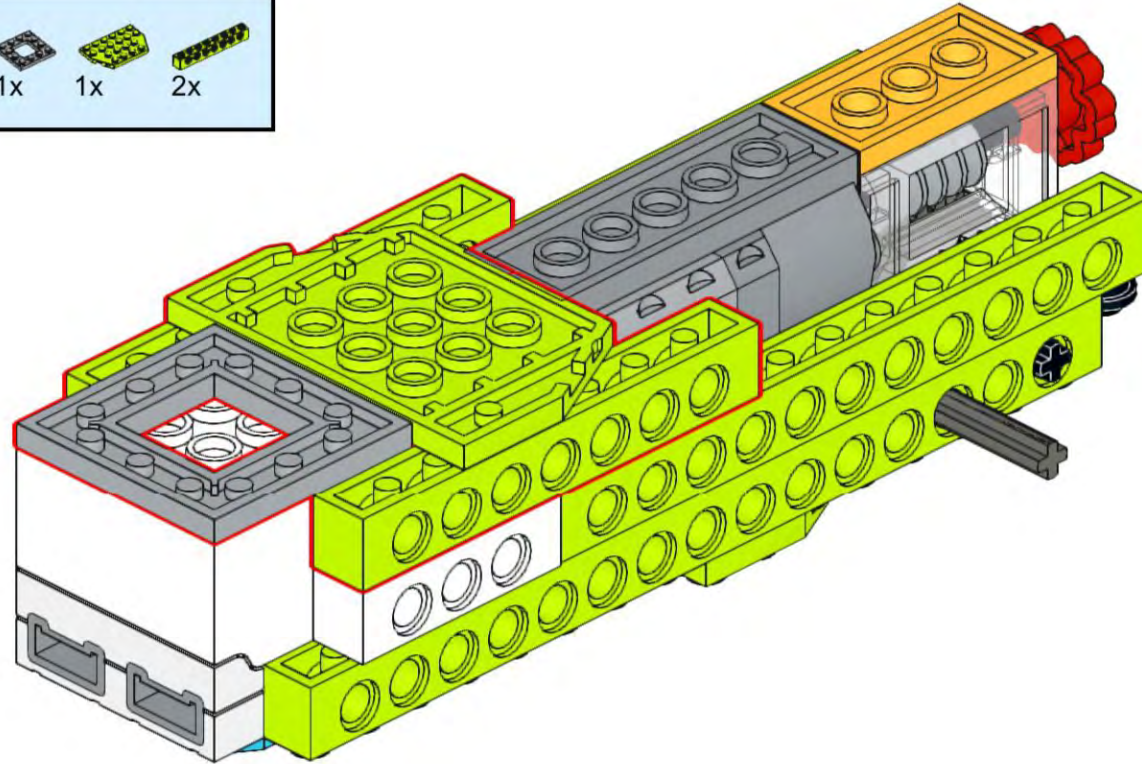
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9



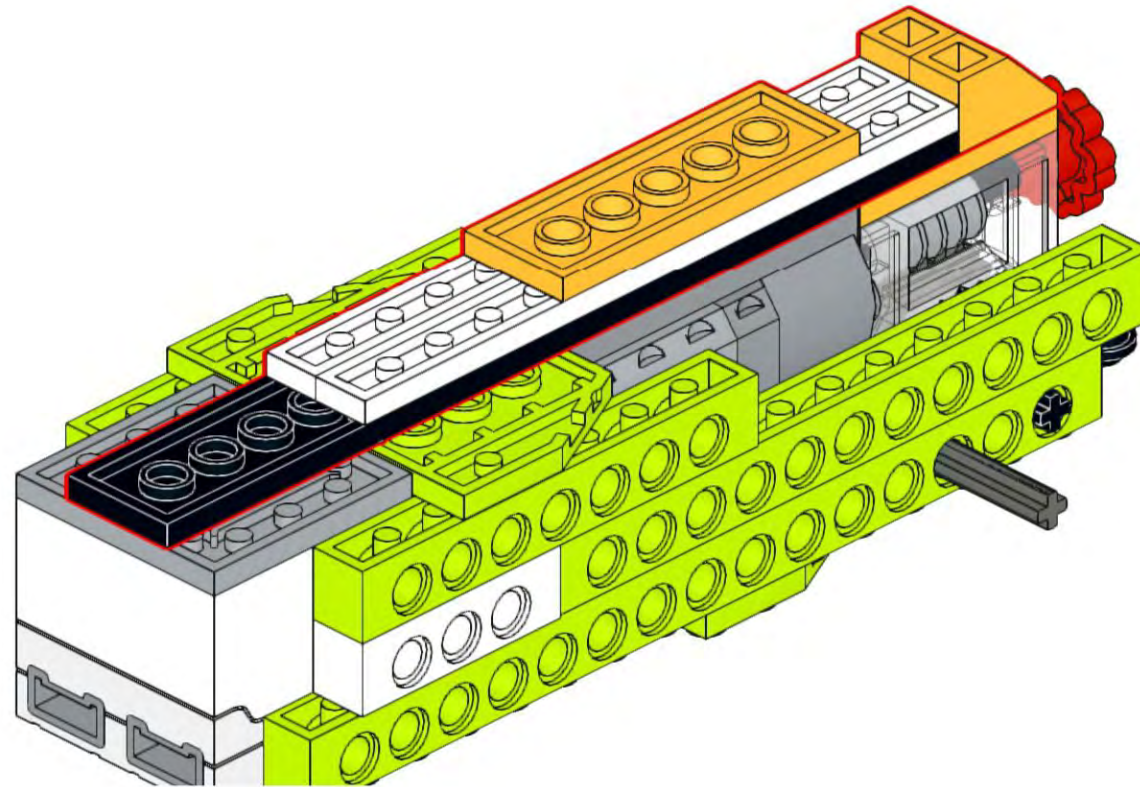
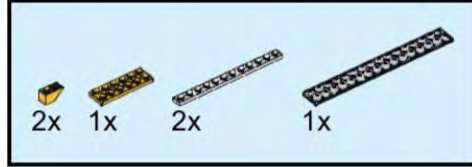
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10



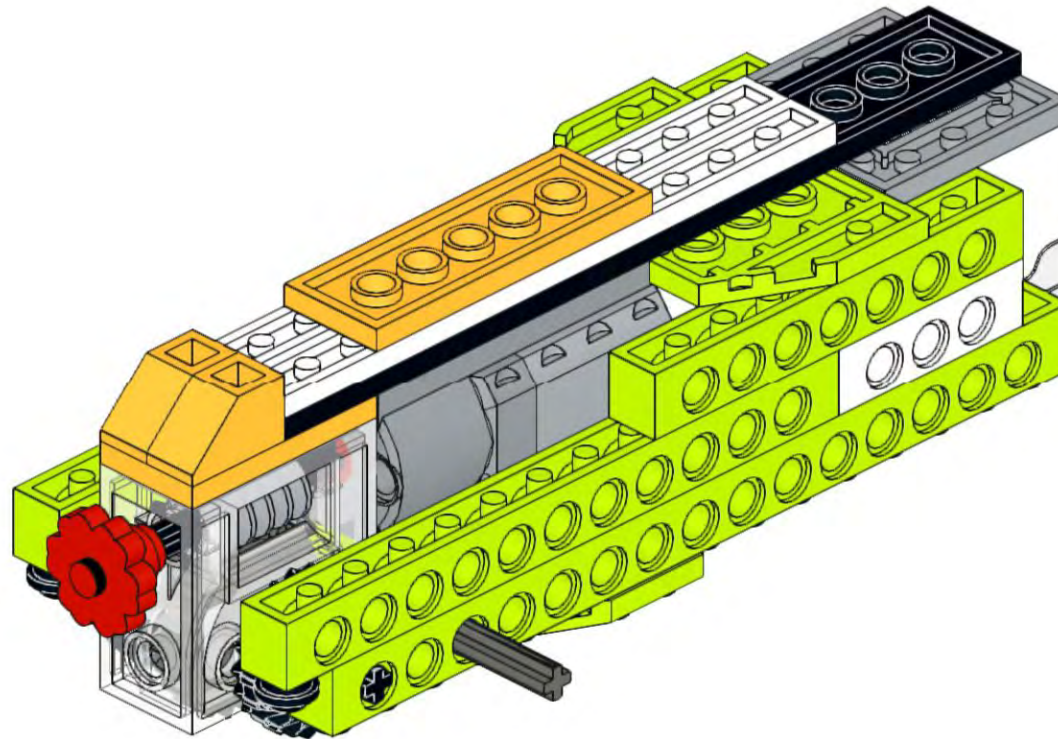
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11



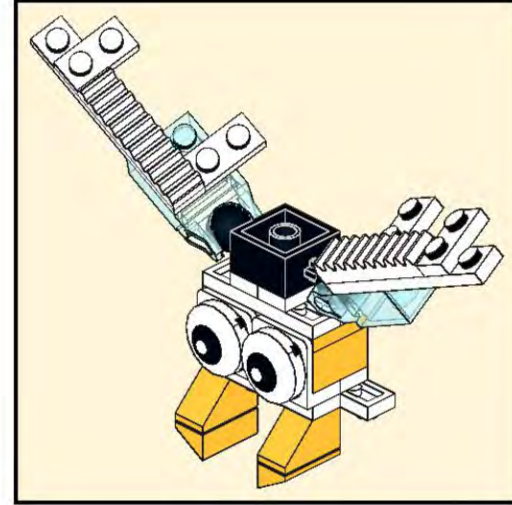
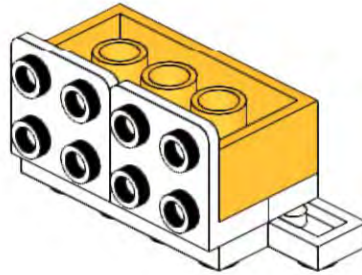
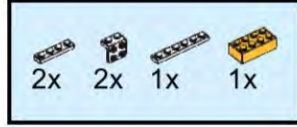
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12



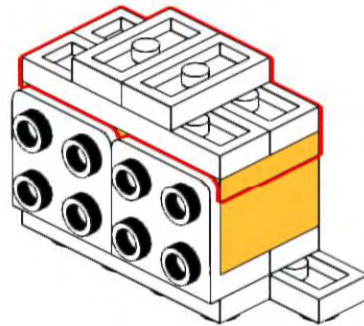
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13



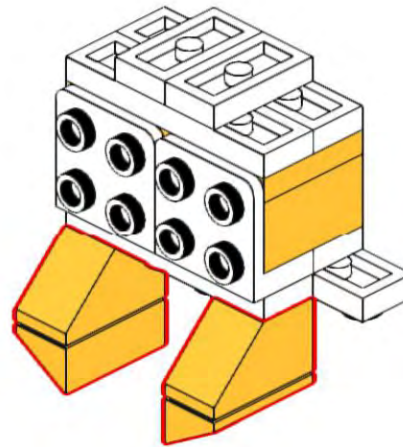
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14



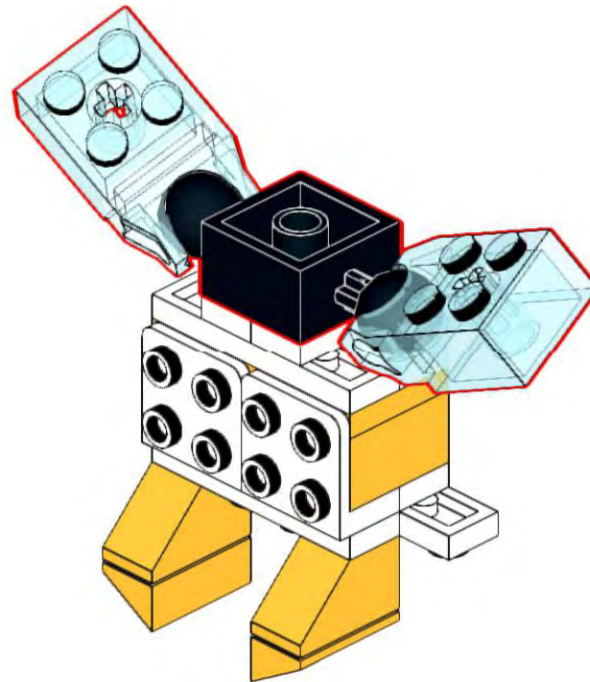
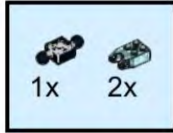
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15



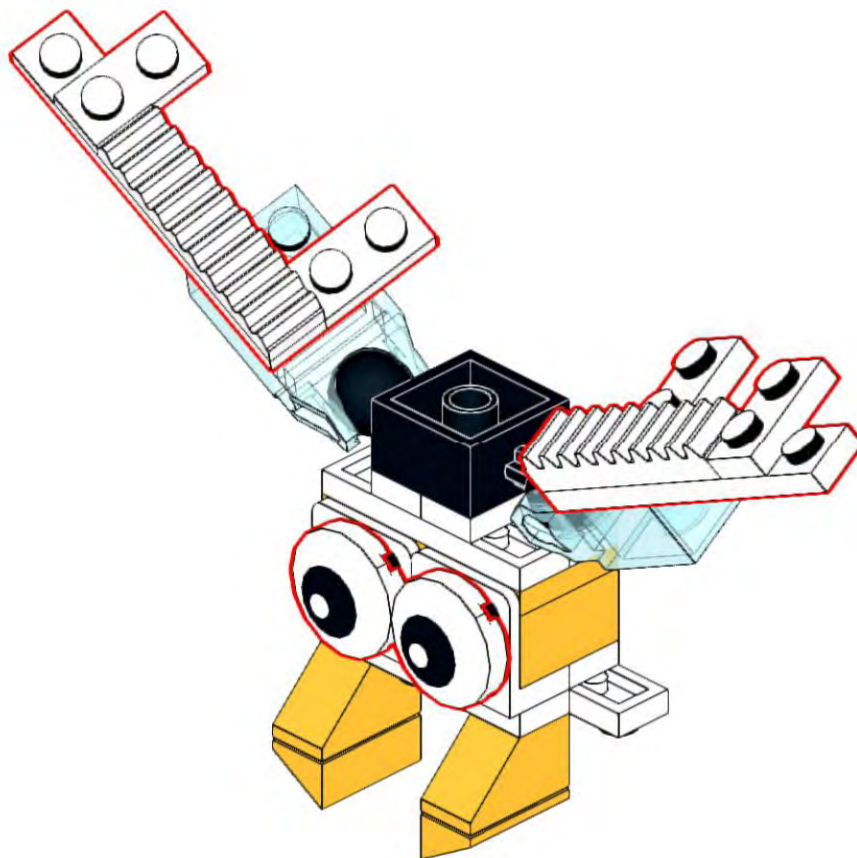
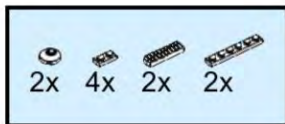
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16



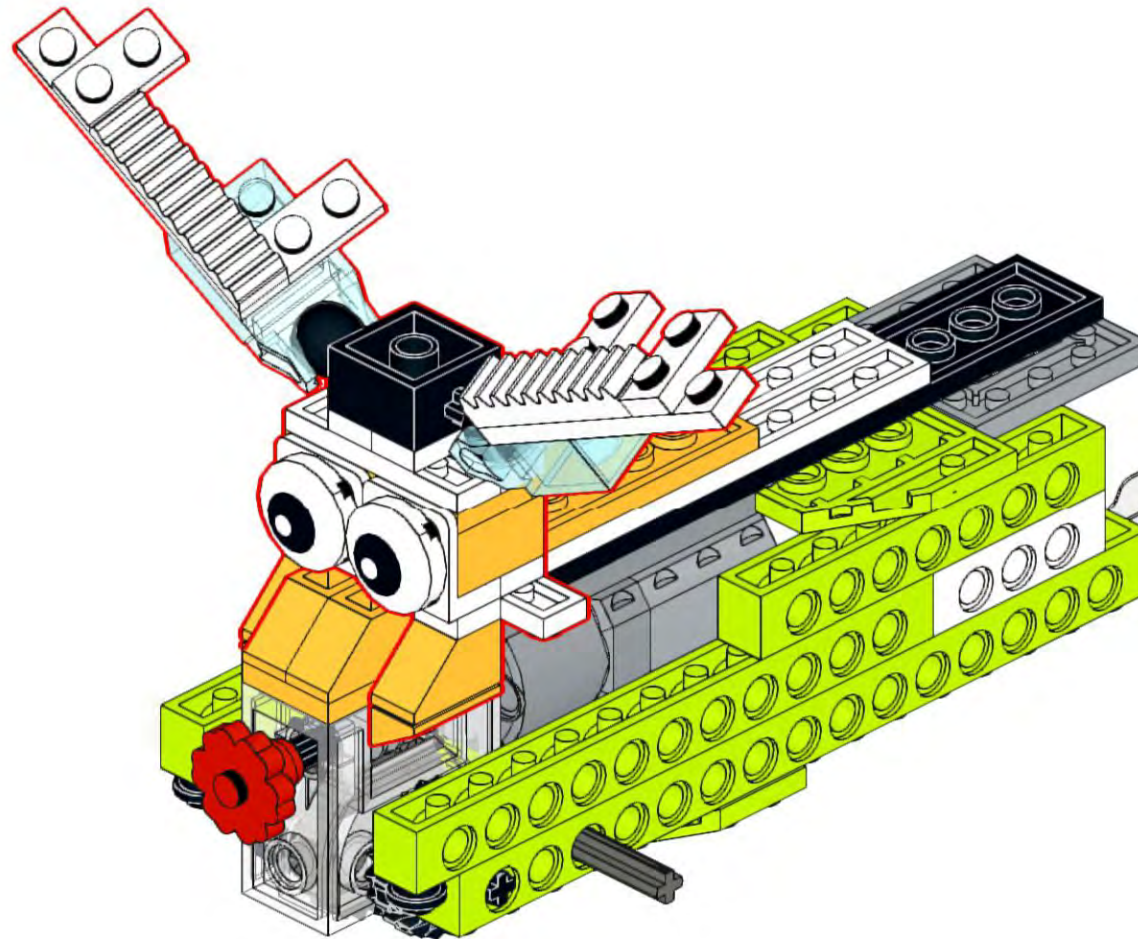
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17



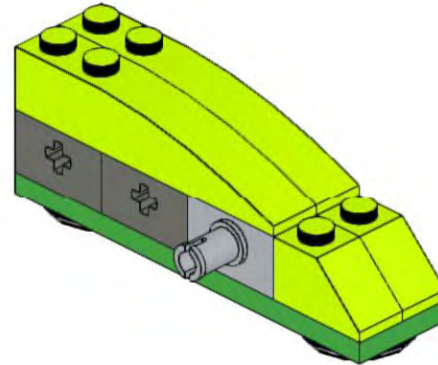
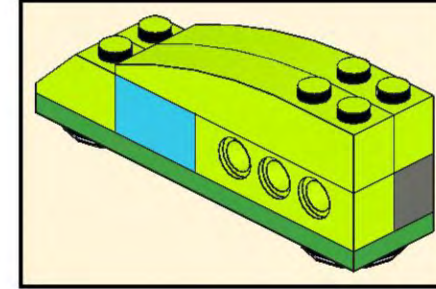
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18



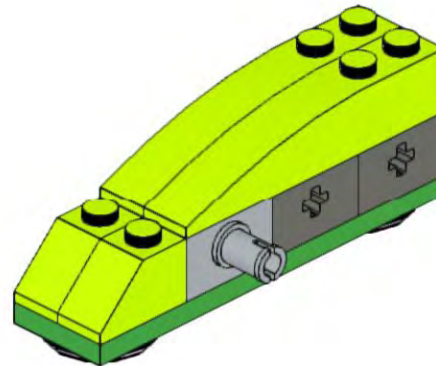
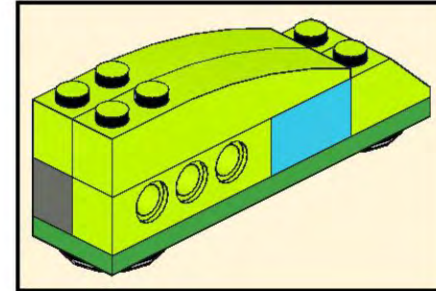
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19



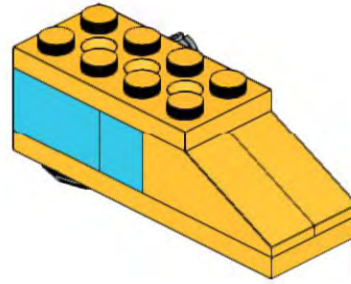
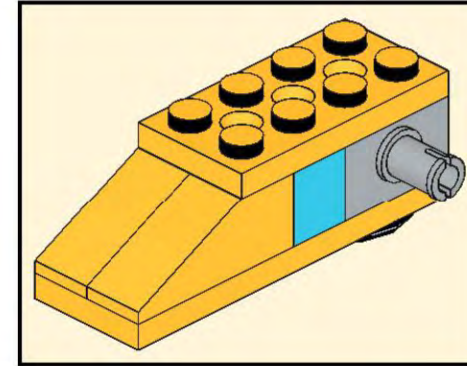
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20



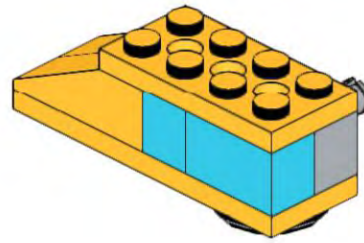
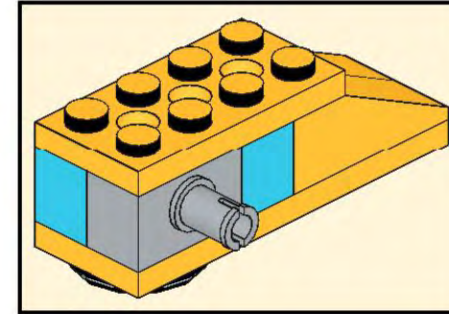
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21



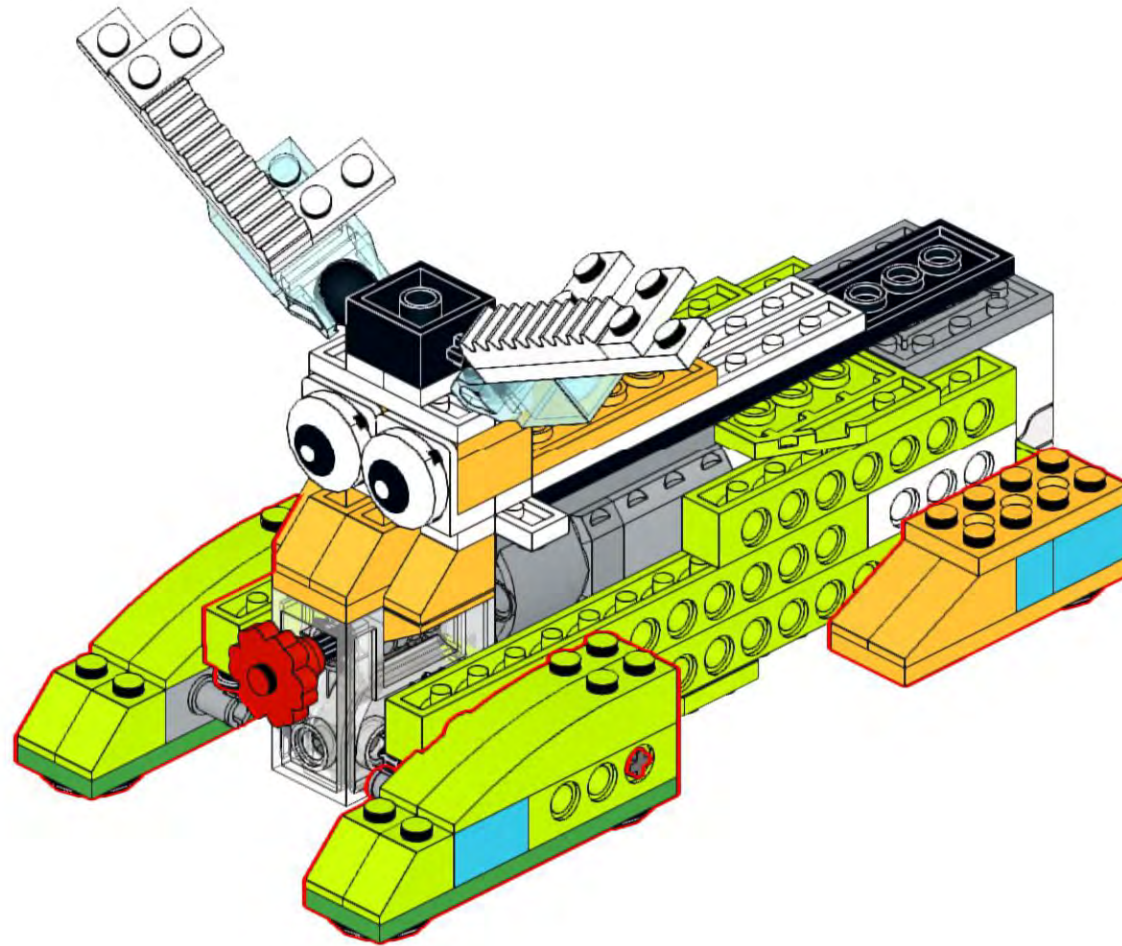
# WEDO 2.0 «ОЛЕНЬ СВЕИ»

22



# WEDO 2.0 «ОЛЕНЬ СВЕИ»

23



# WEDO 2.0 «ОЛЕНЬ СВЕИ»

## УПРАВЛЯЮЩАЯ ПРОГРАММА:



# WEDO 2.0 «ОЛЕНЬ СВЕН»

## ЗАДАНИЯ:

- 1) Подключите датчик движения к Свену, и запрограммируйте модель так, чтобы программный цикл срабатывал по взмаху руки.
- 2) Модернизируйте модель таким образом, чтобы олень Свен мог двигаться вперед.

Спасибо за  
работу!