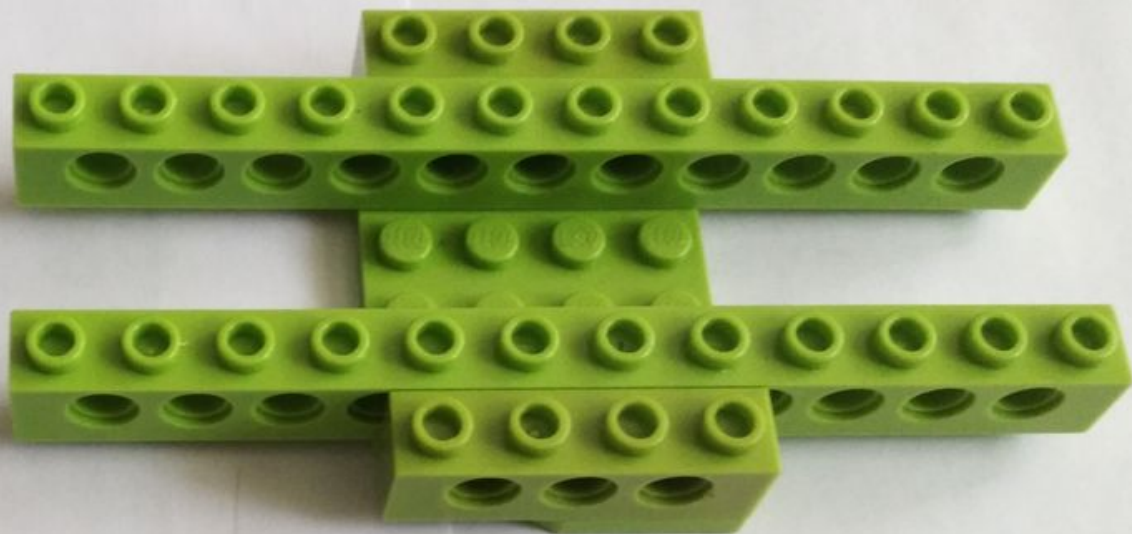
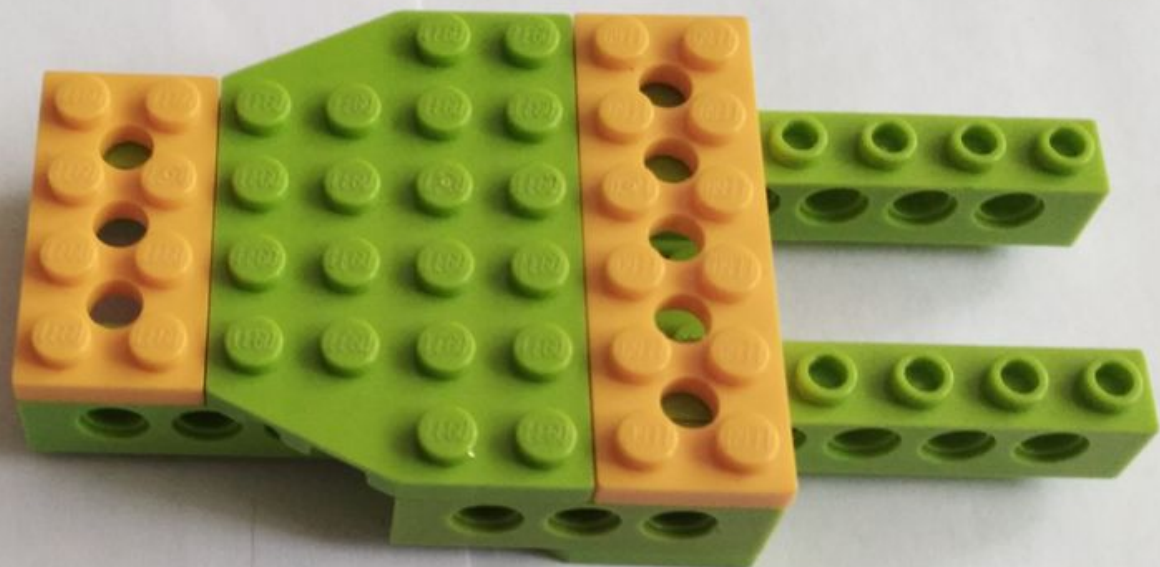
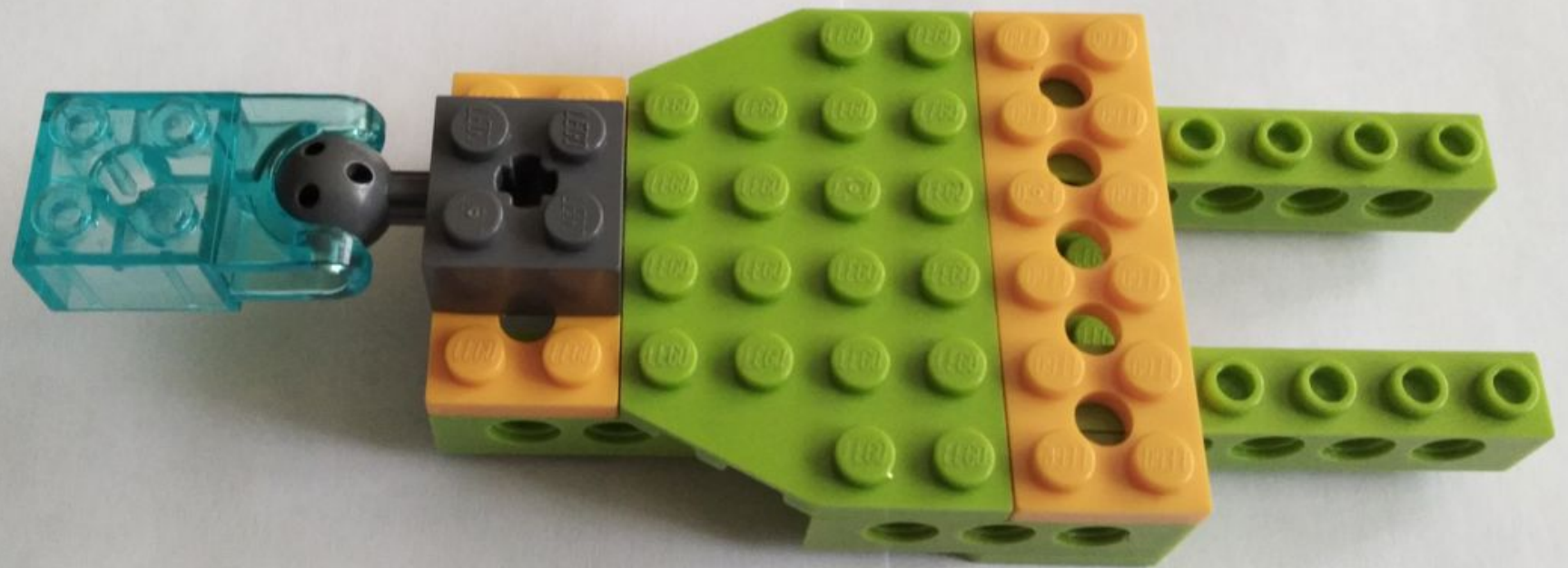


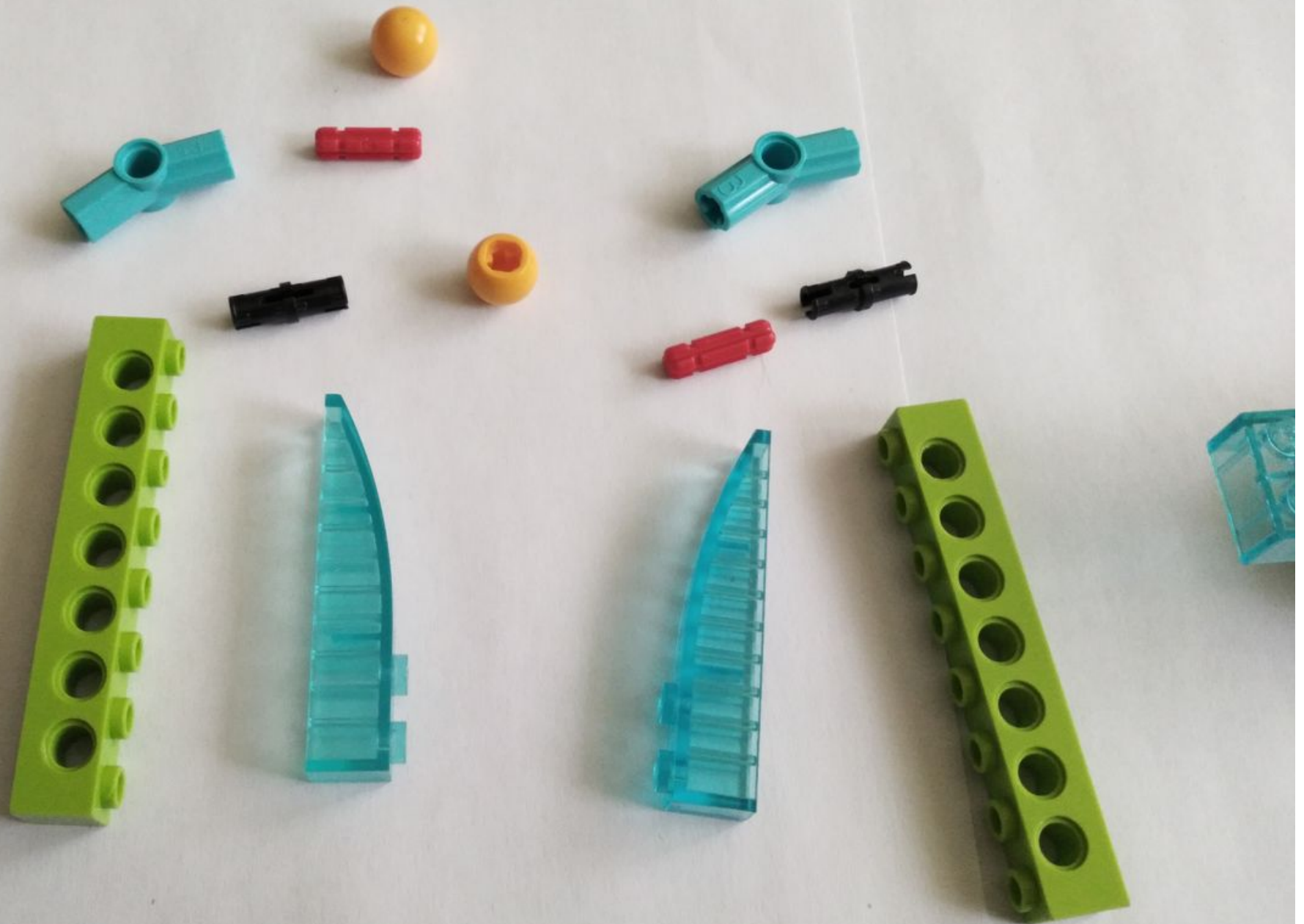




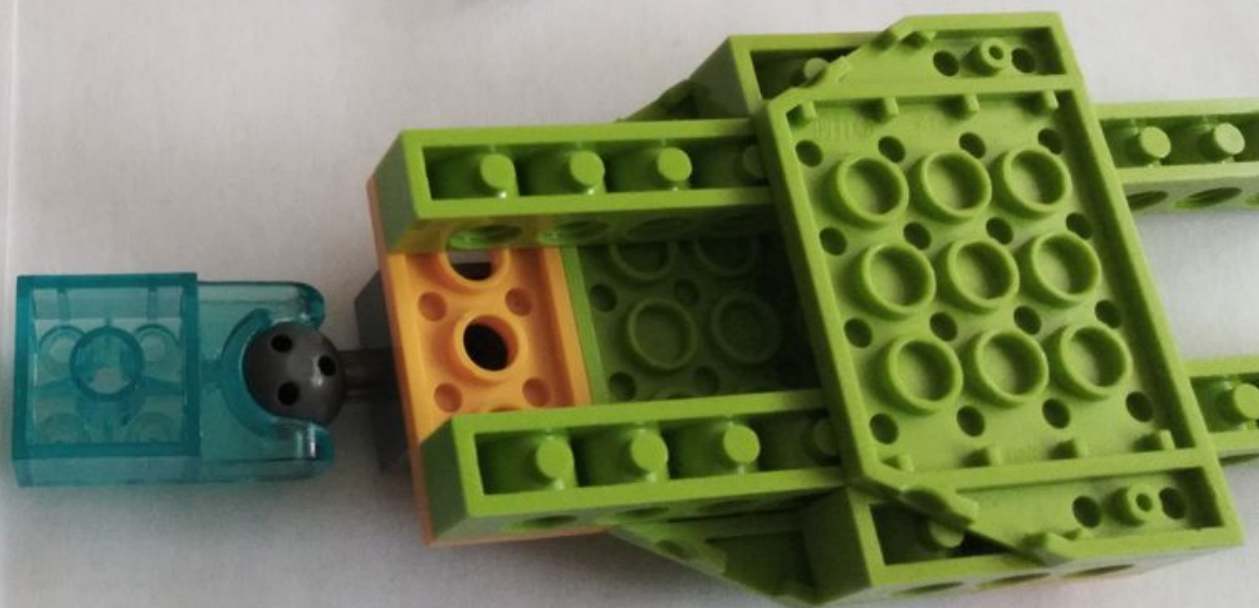
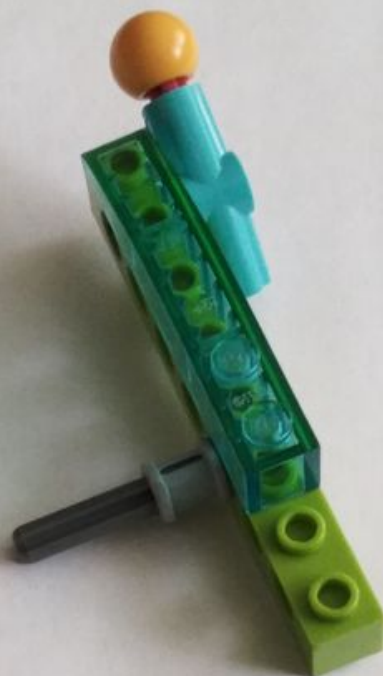


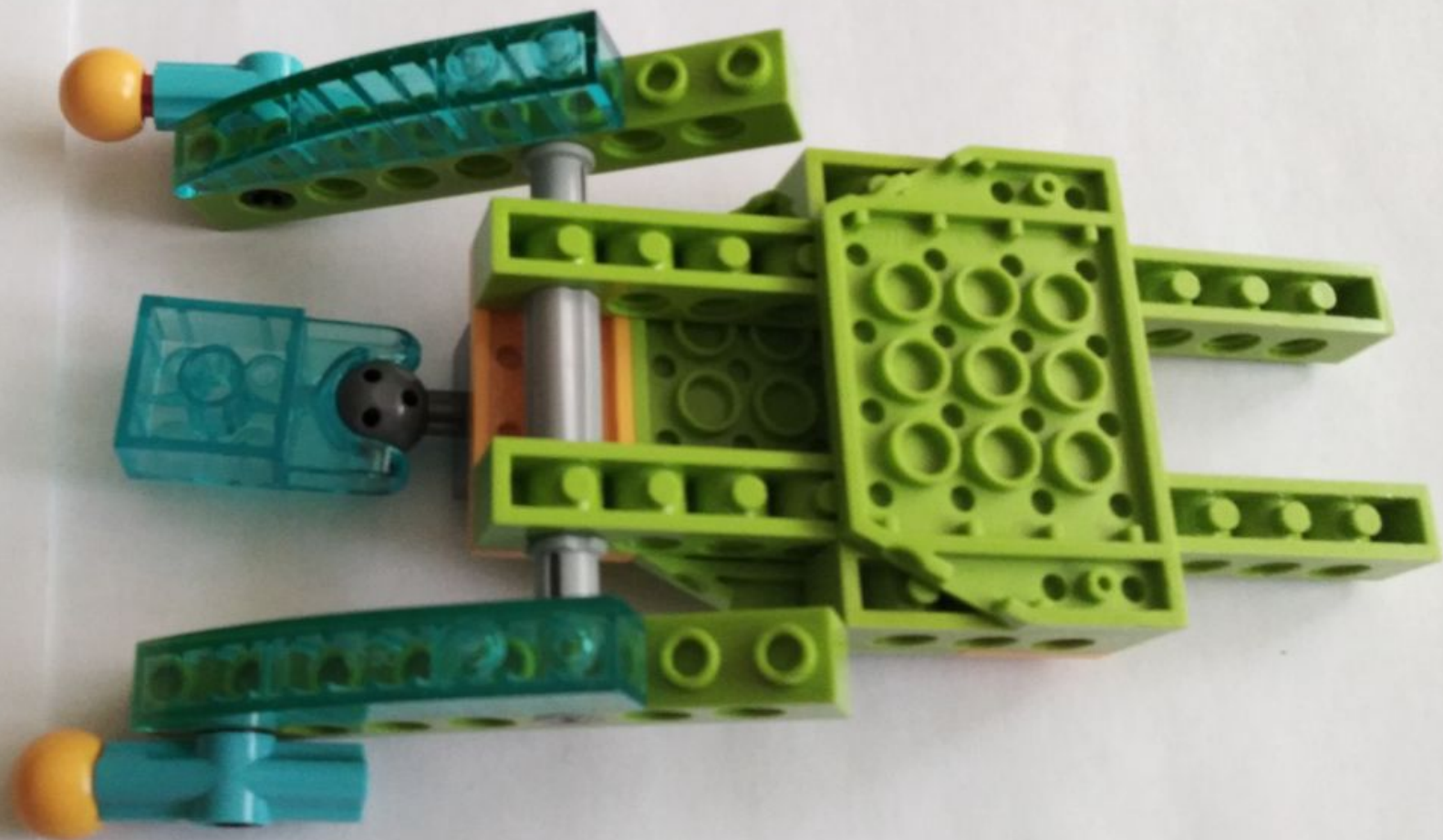


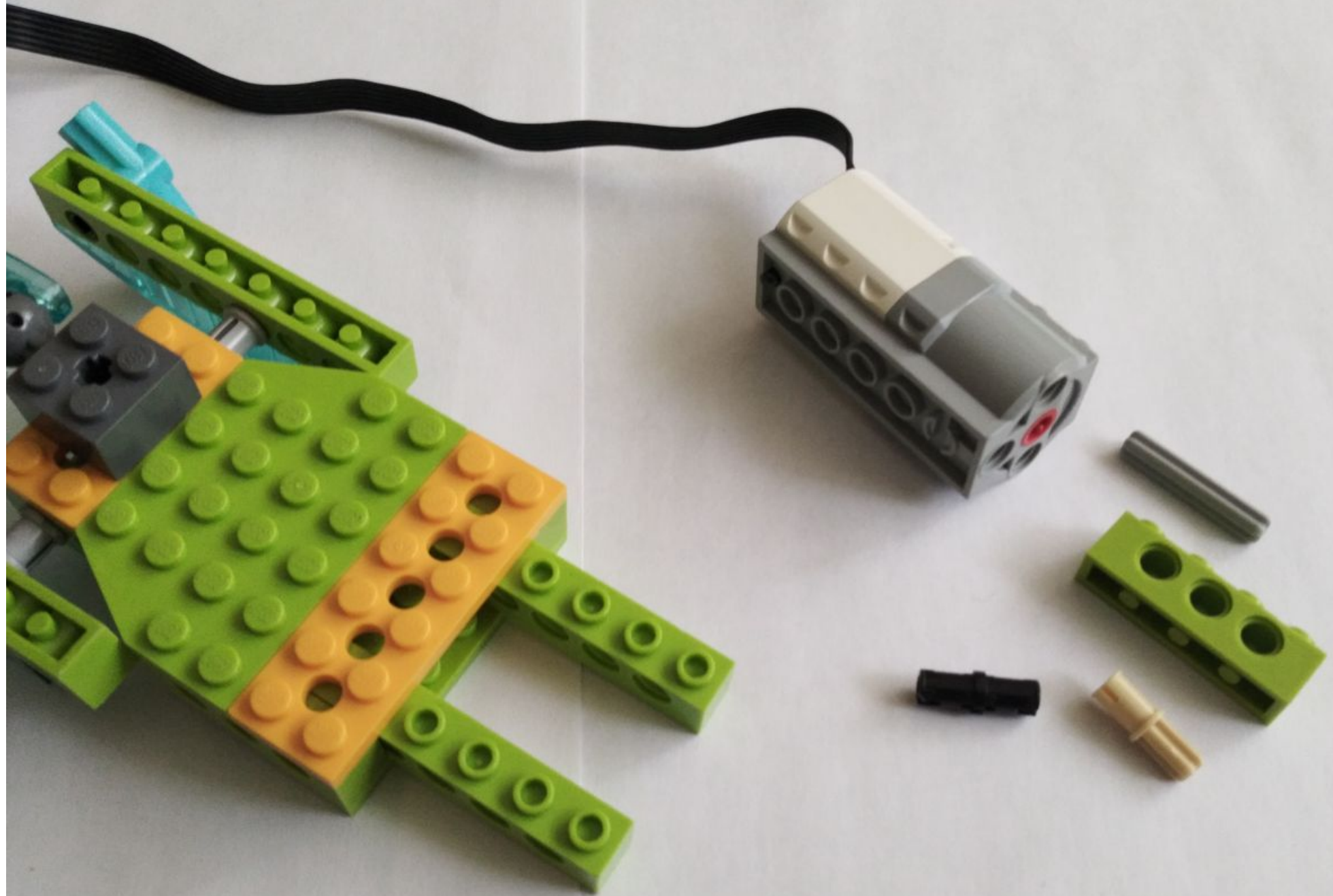


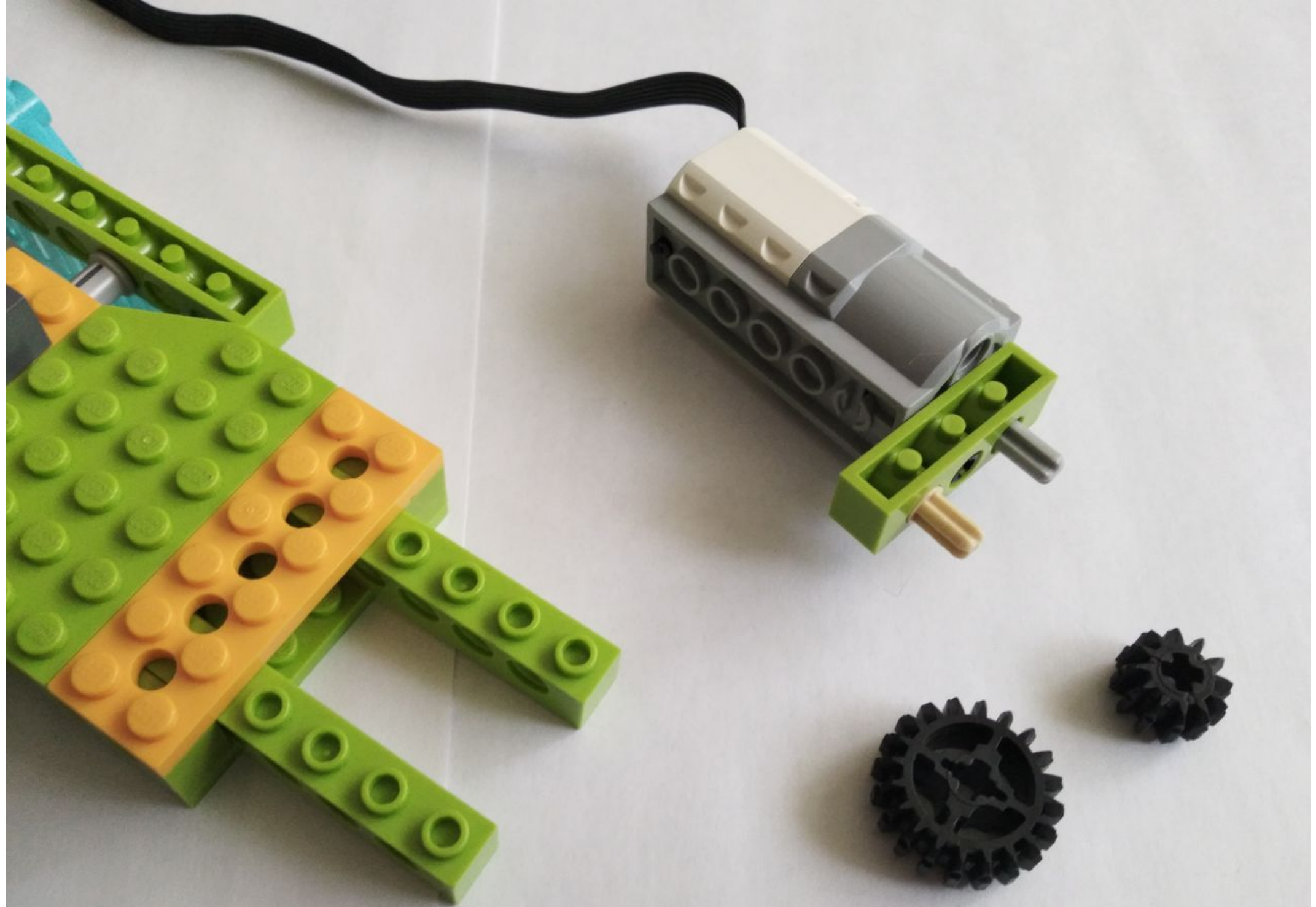


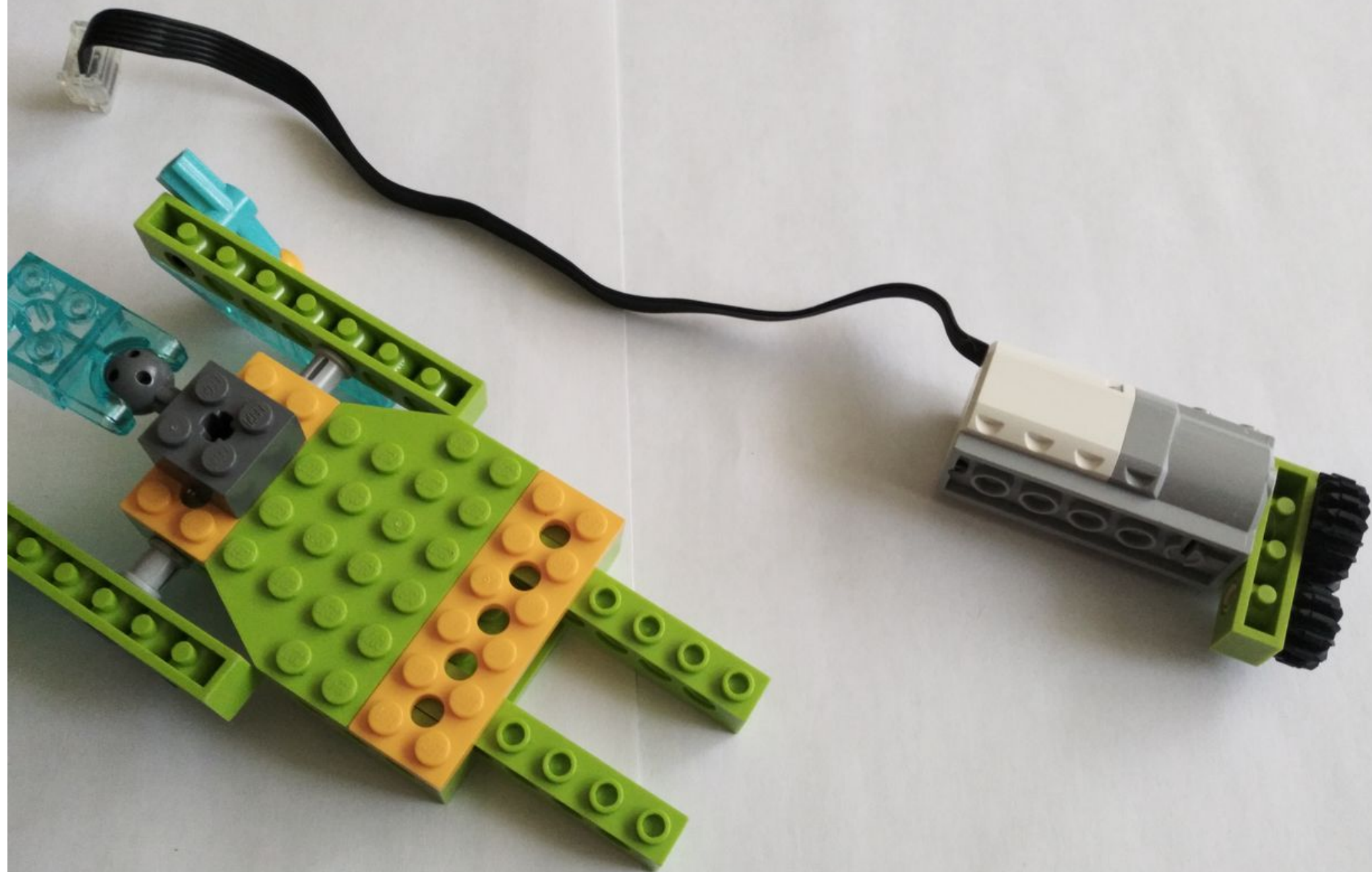


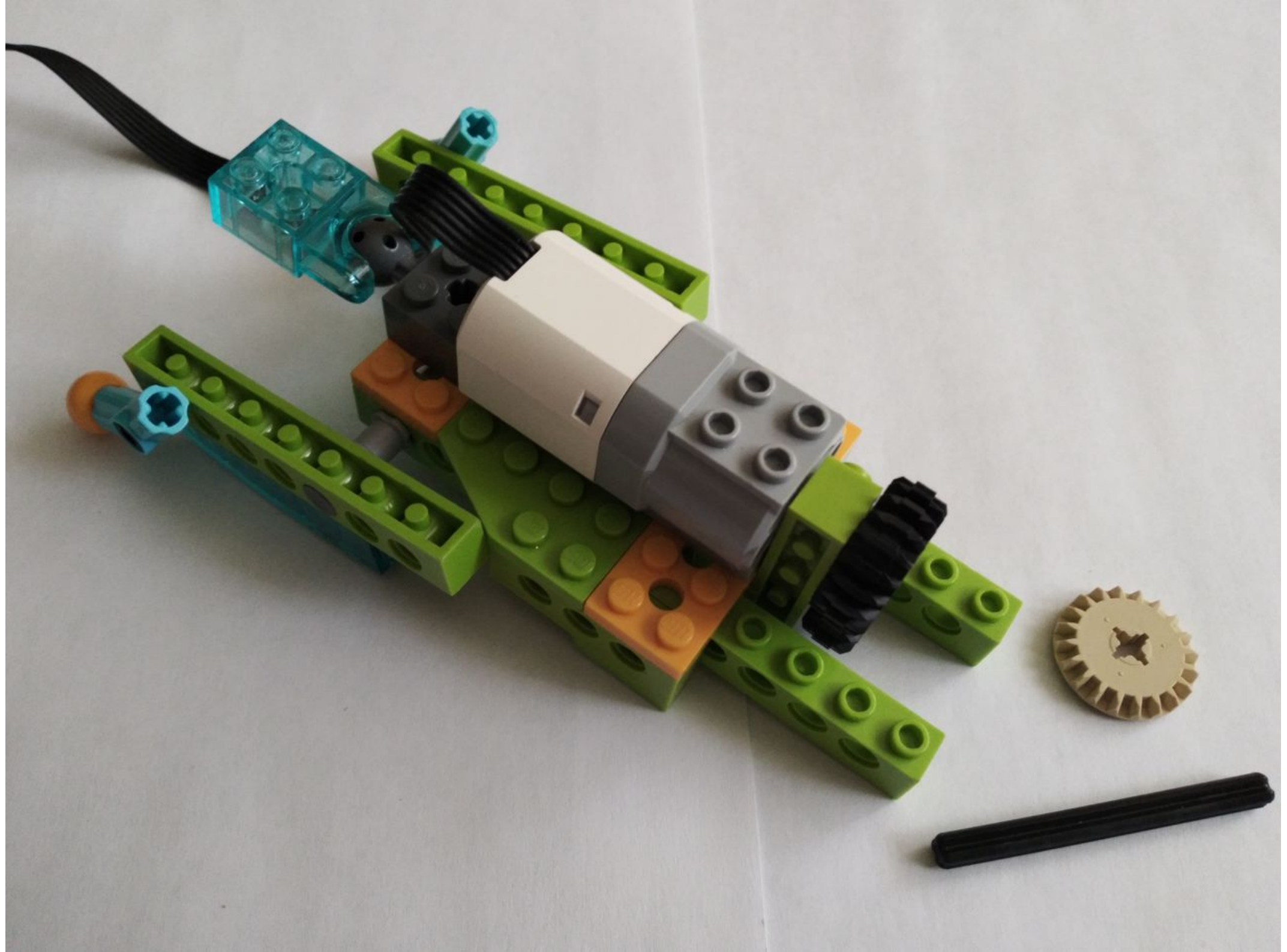


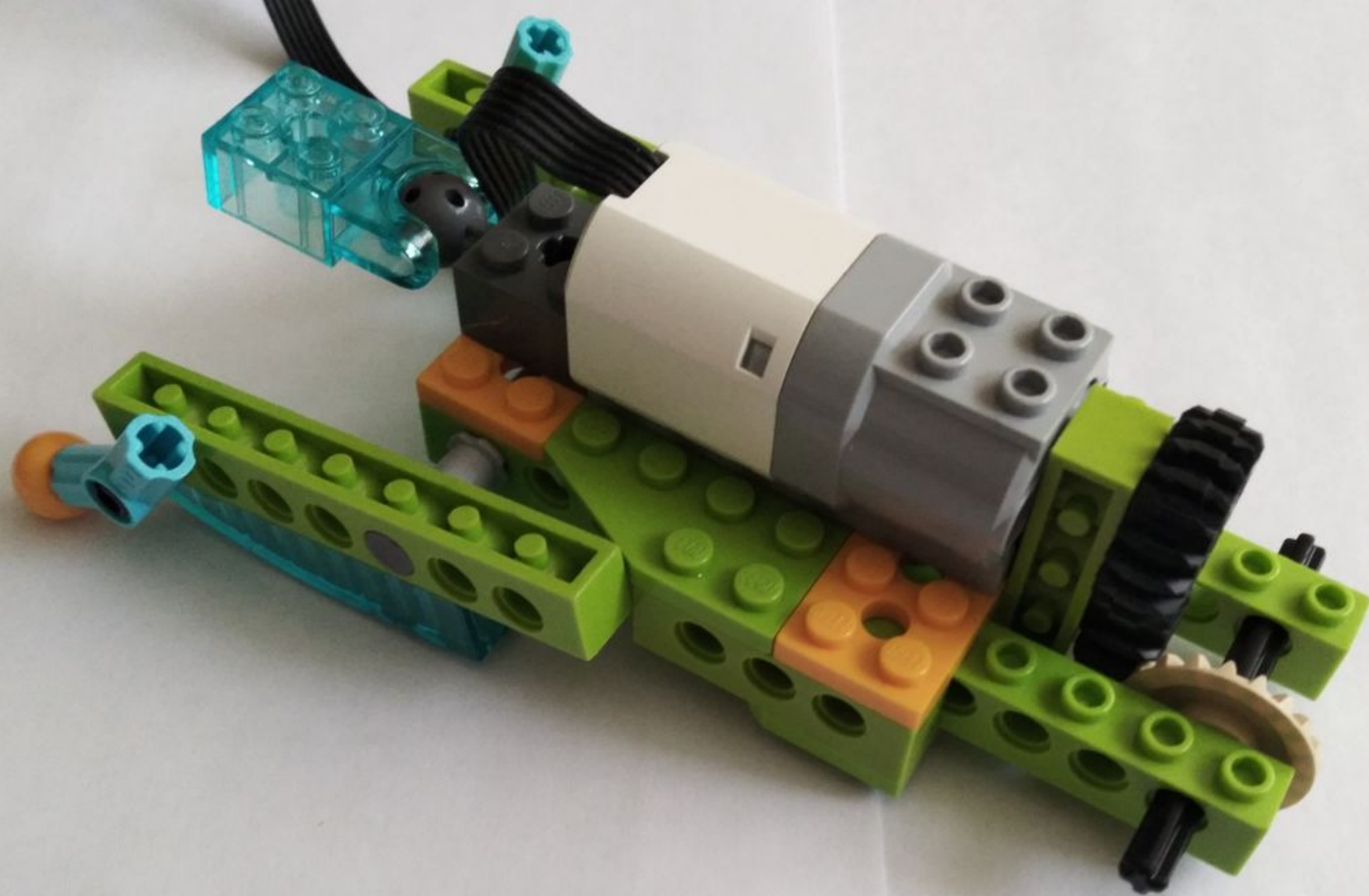


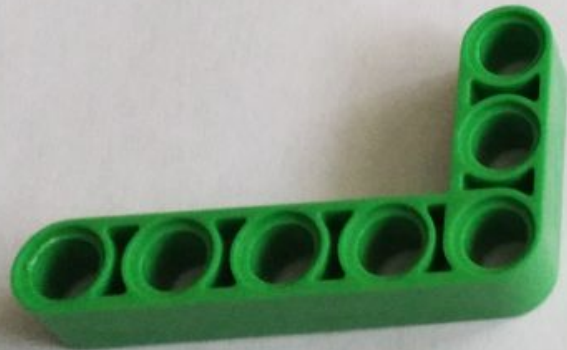
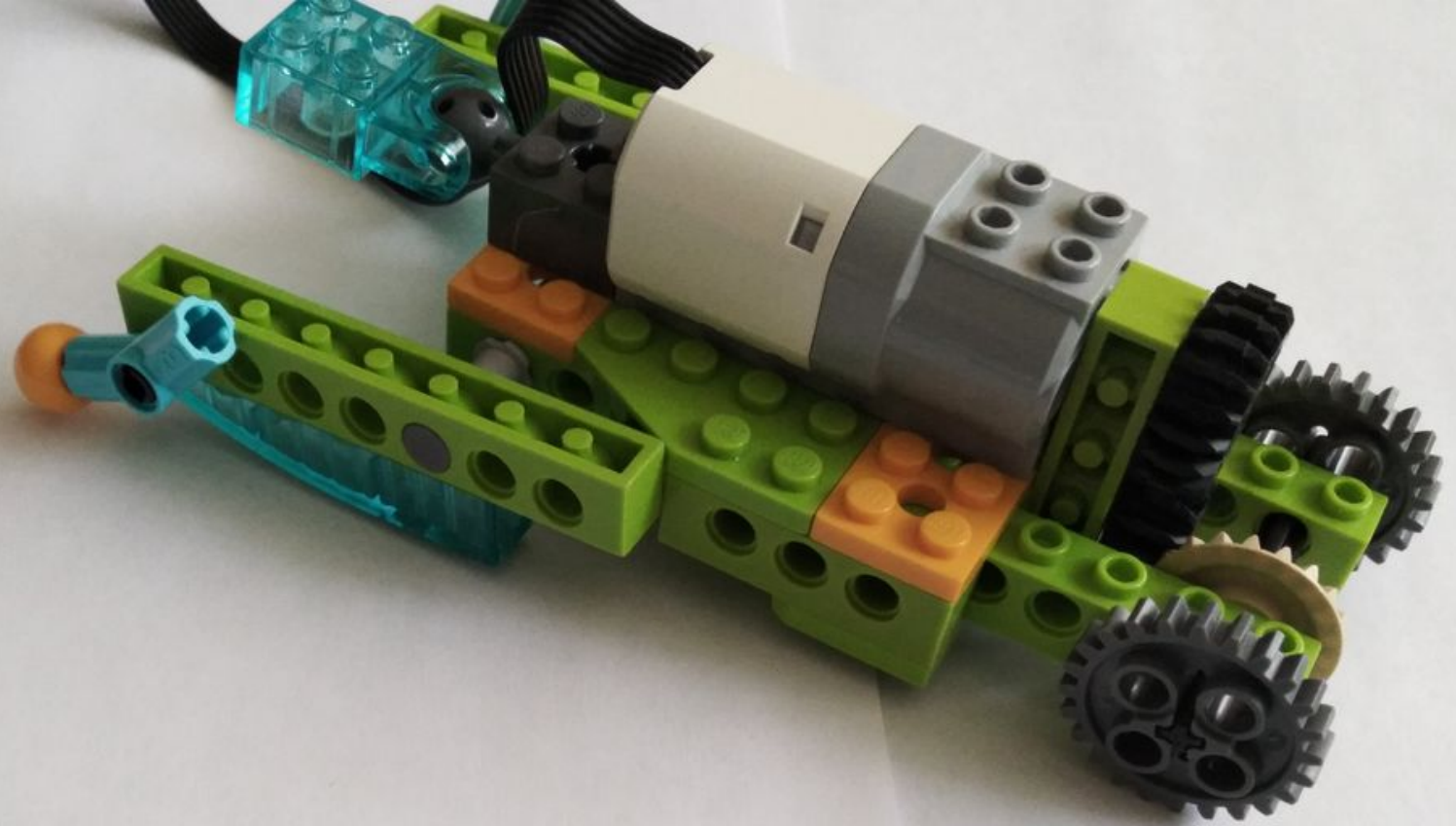


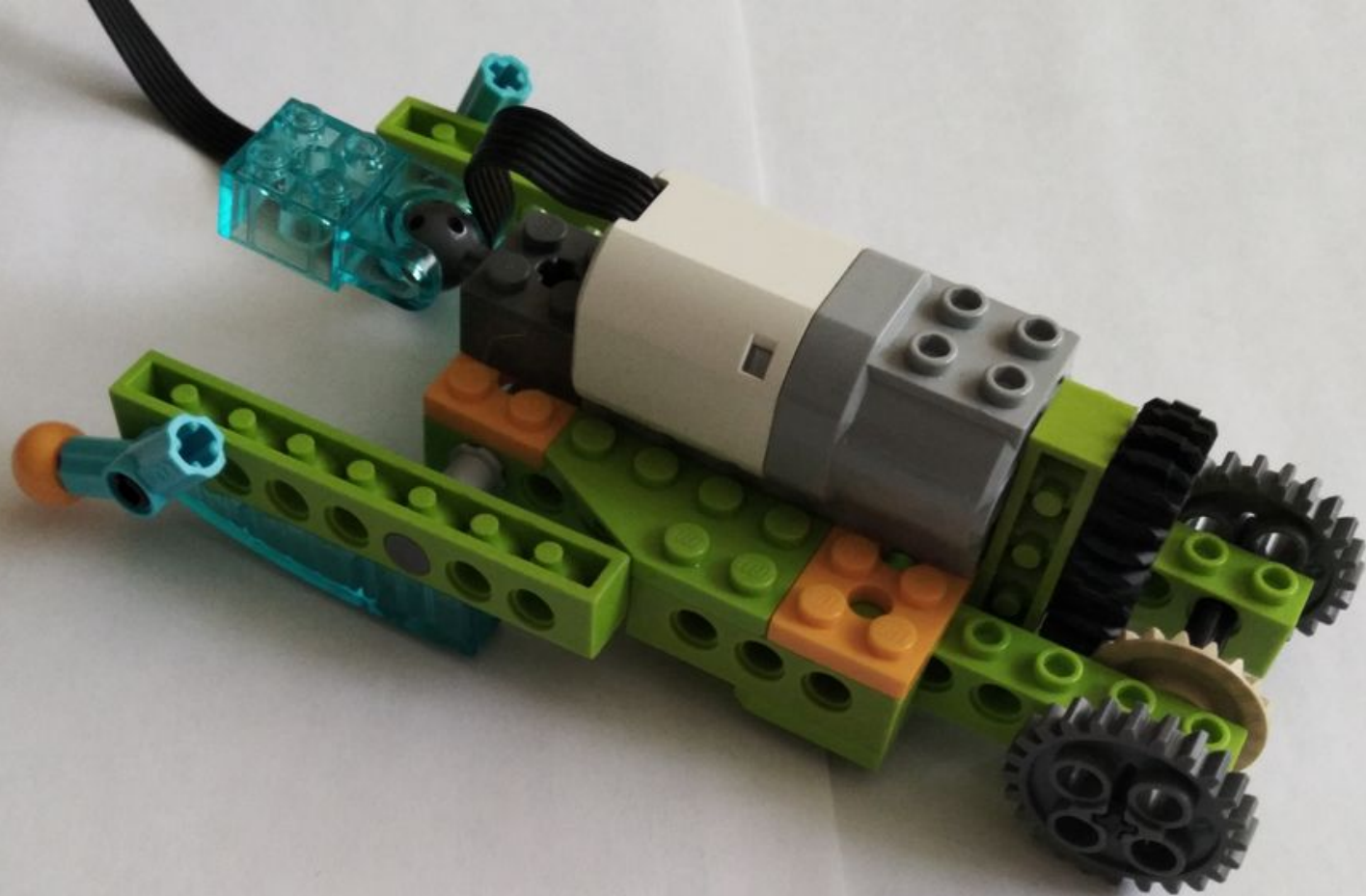


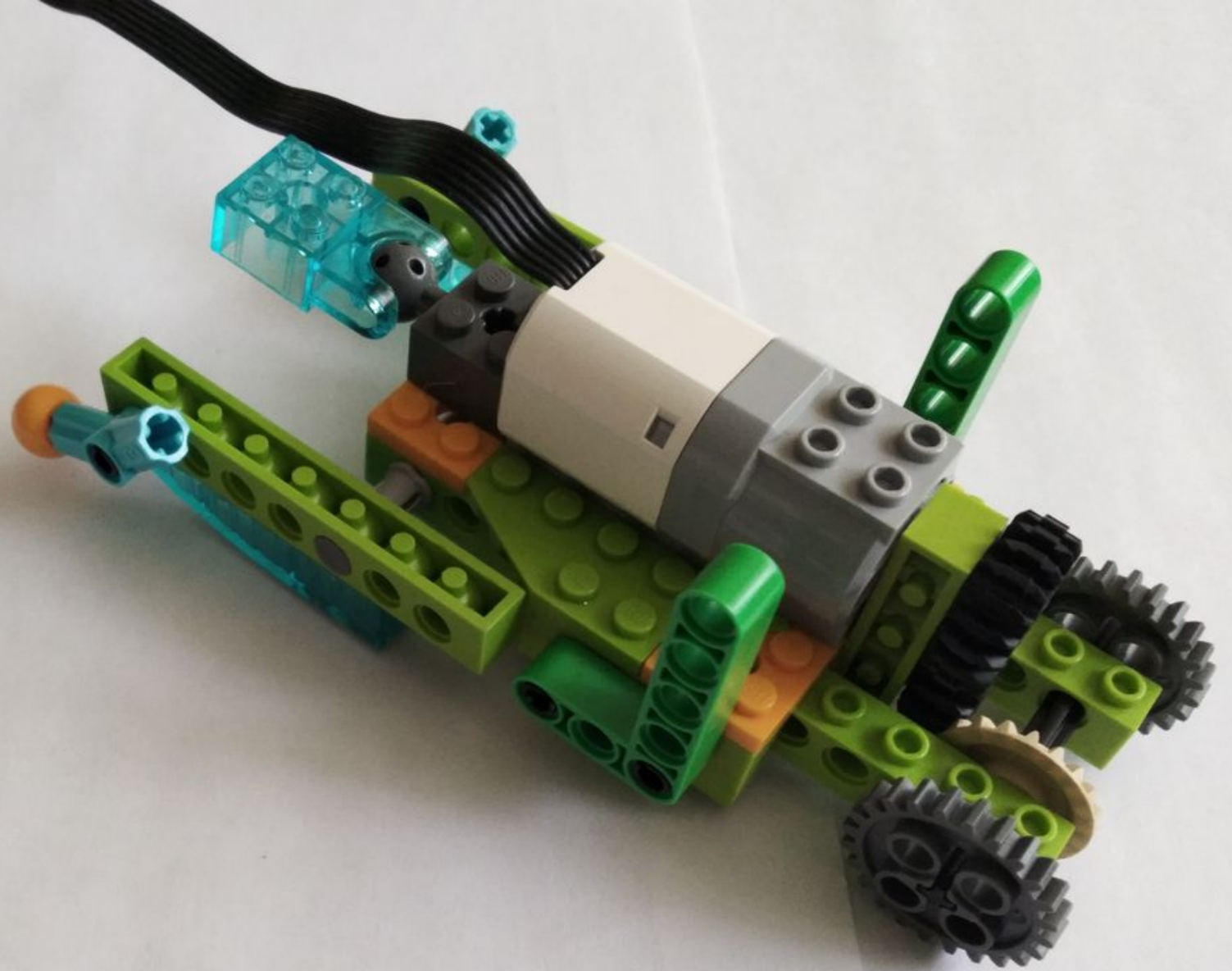


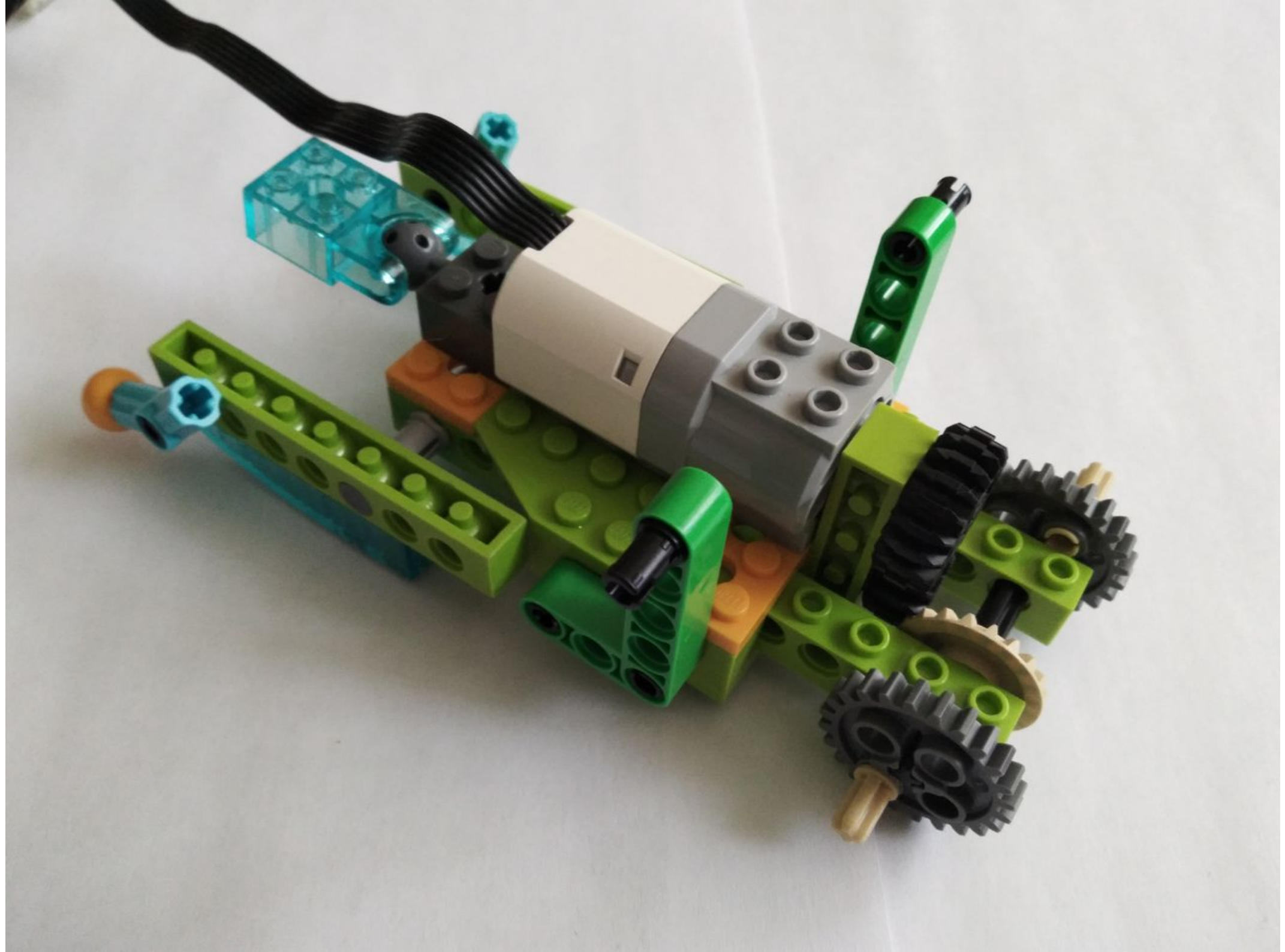


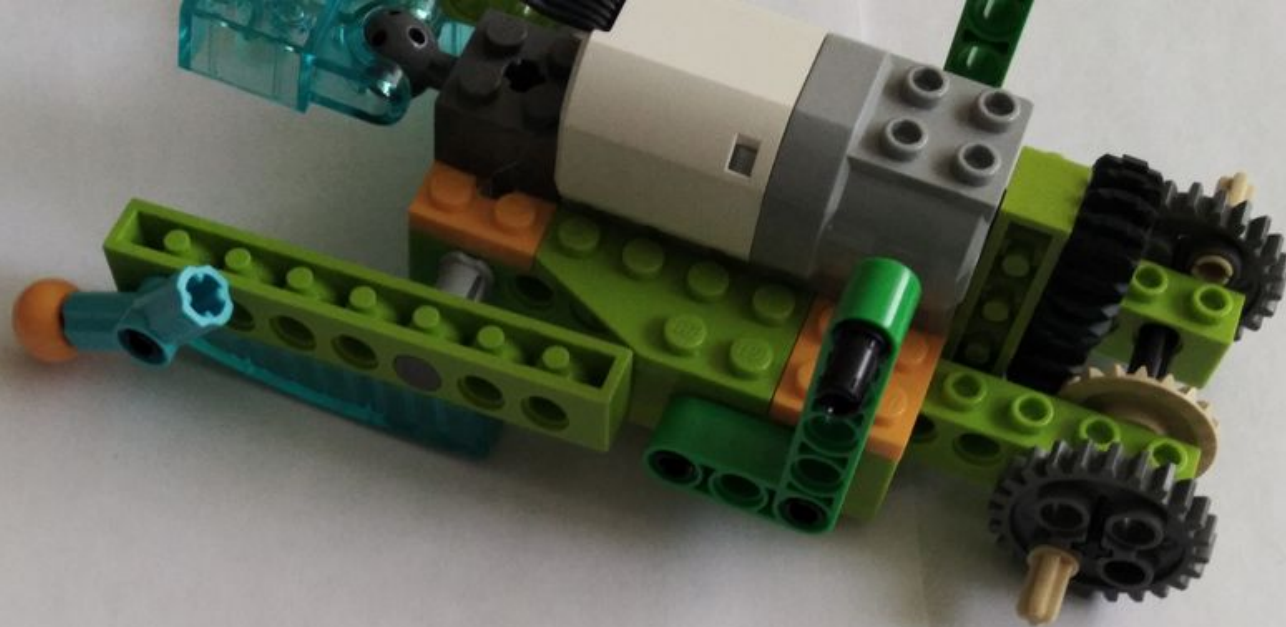


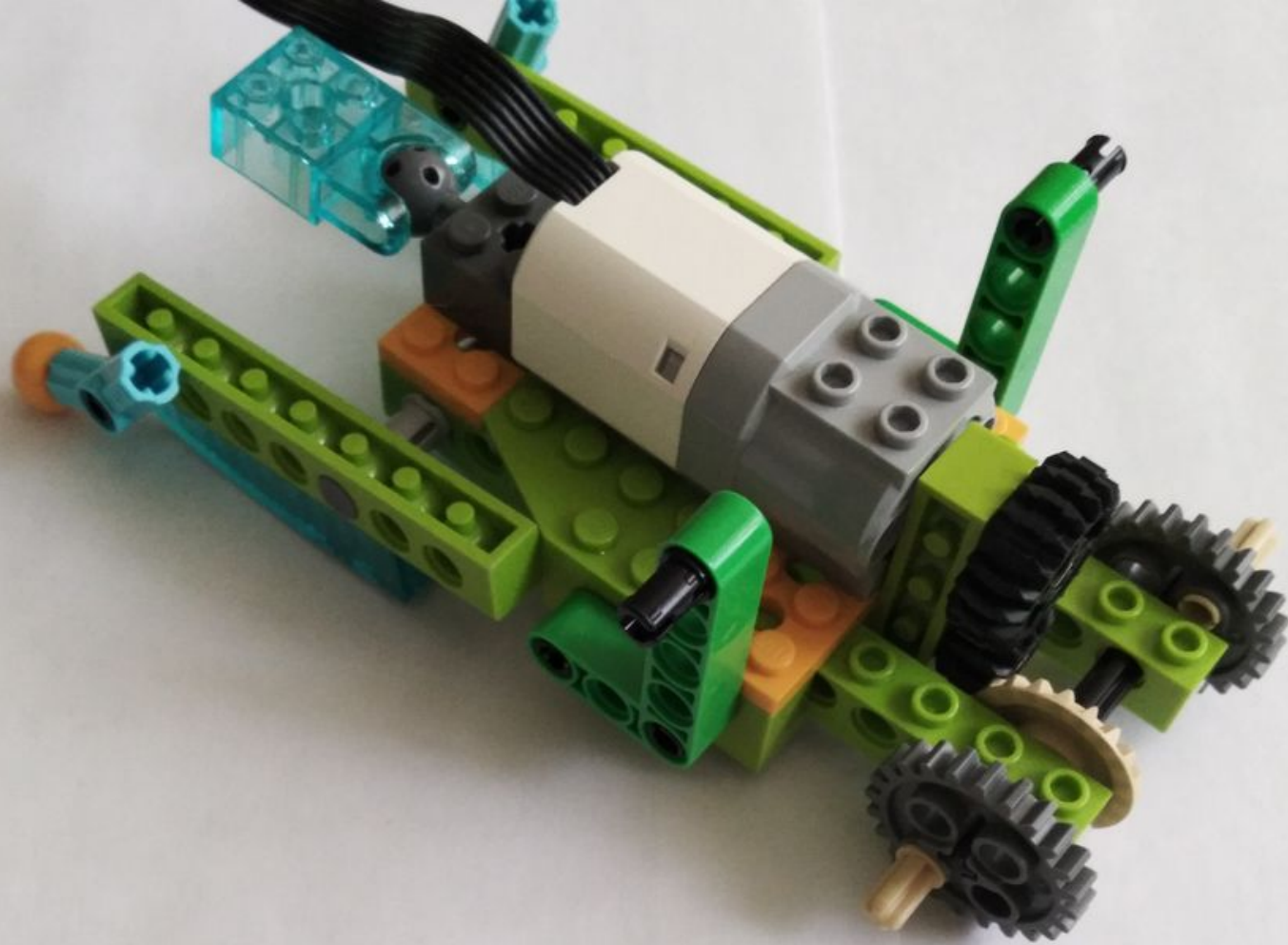


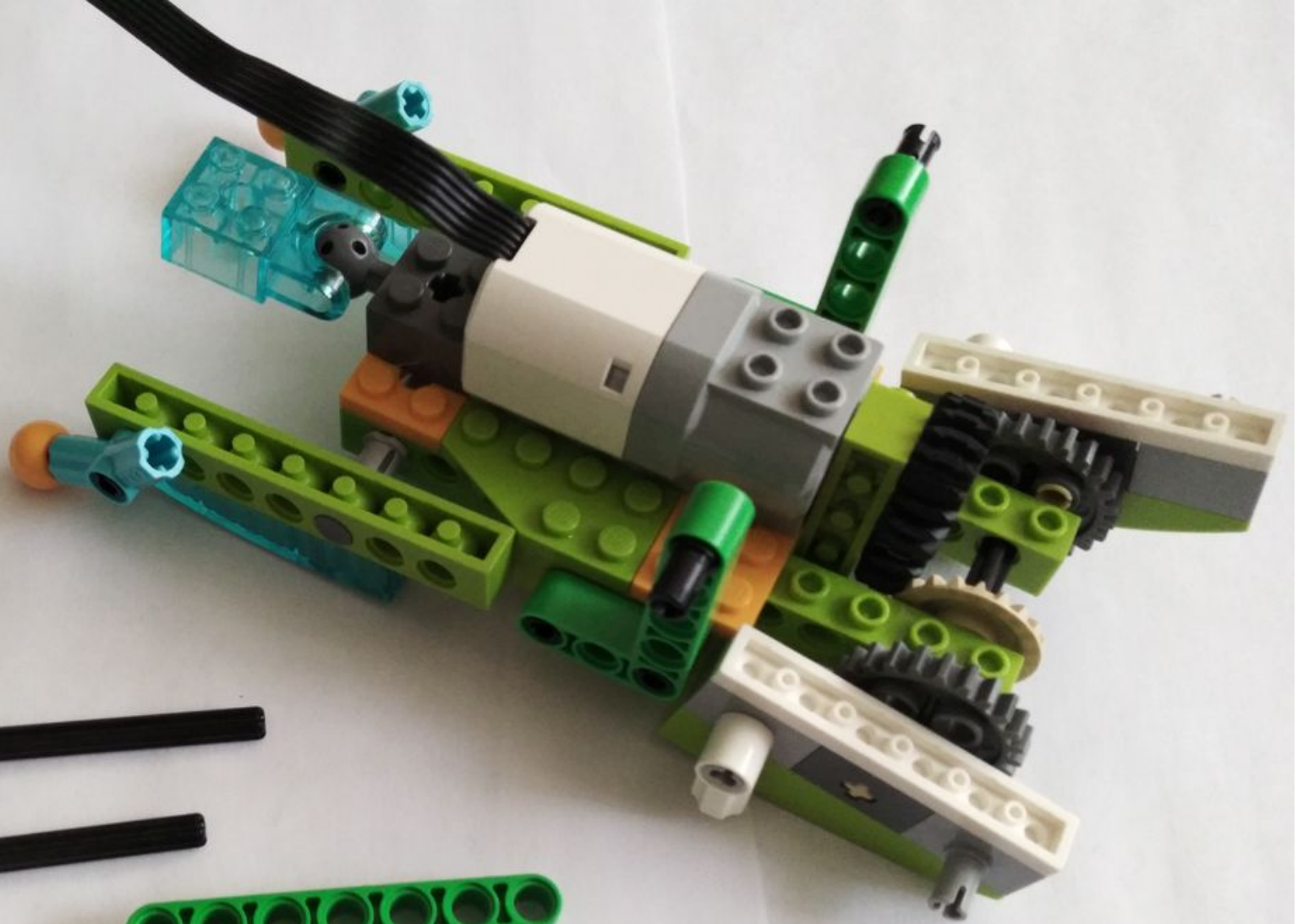


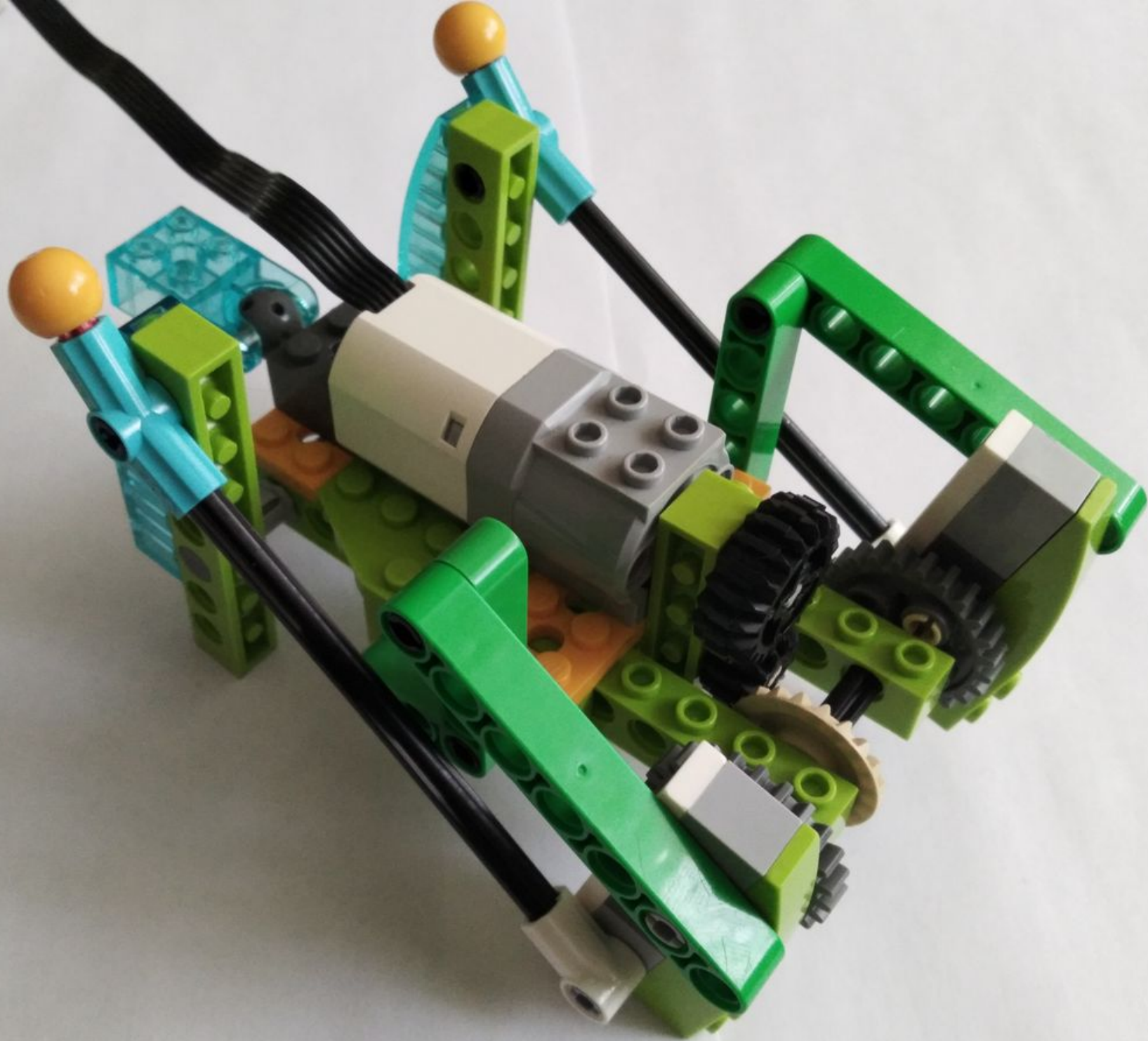




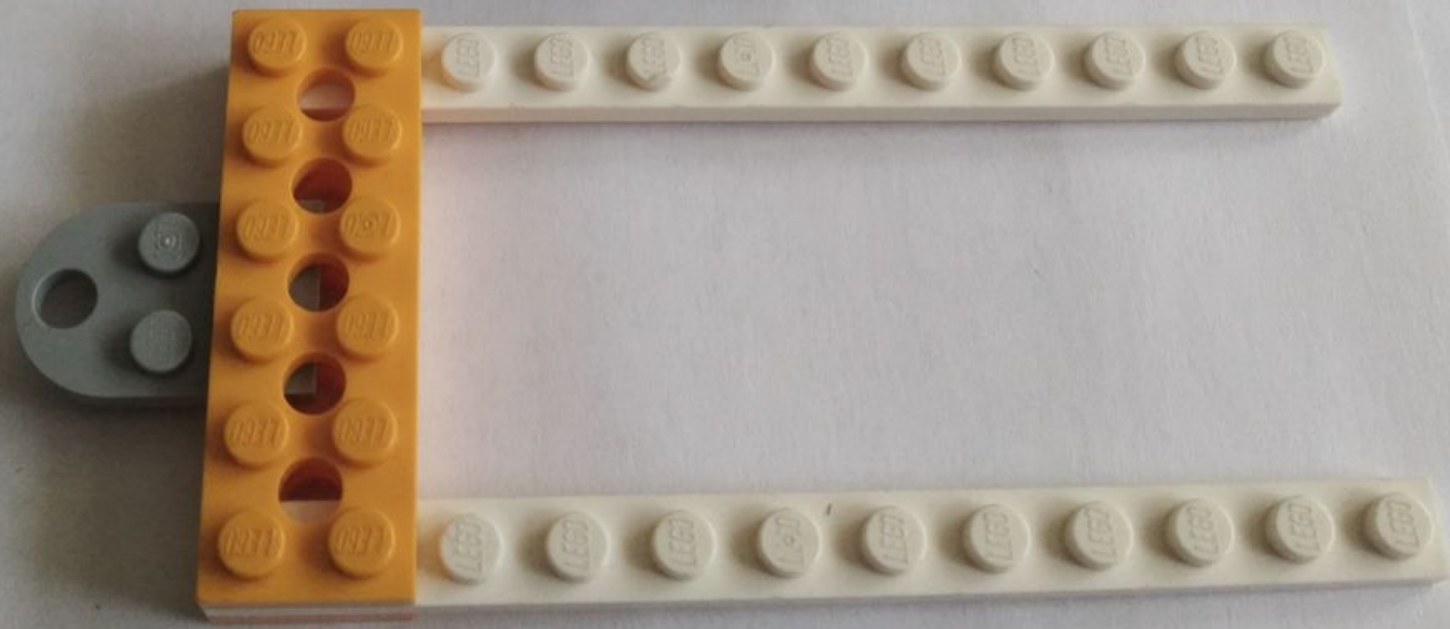
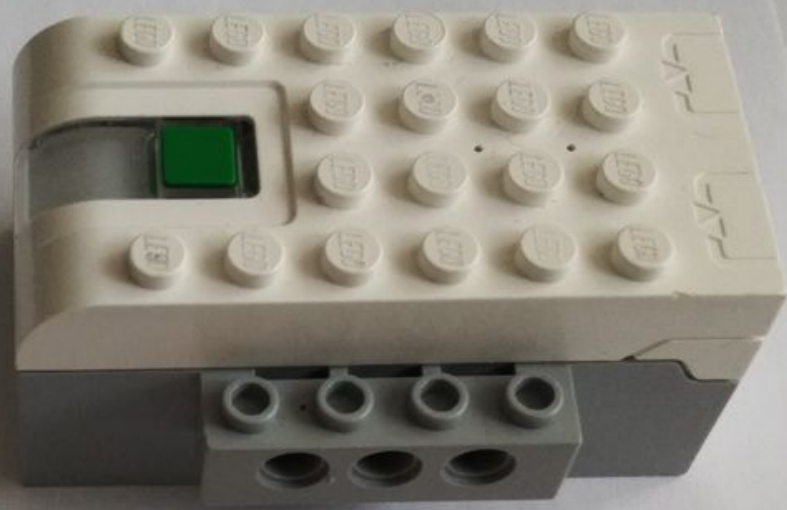


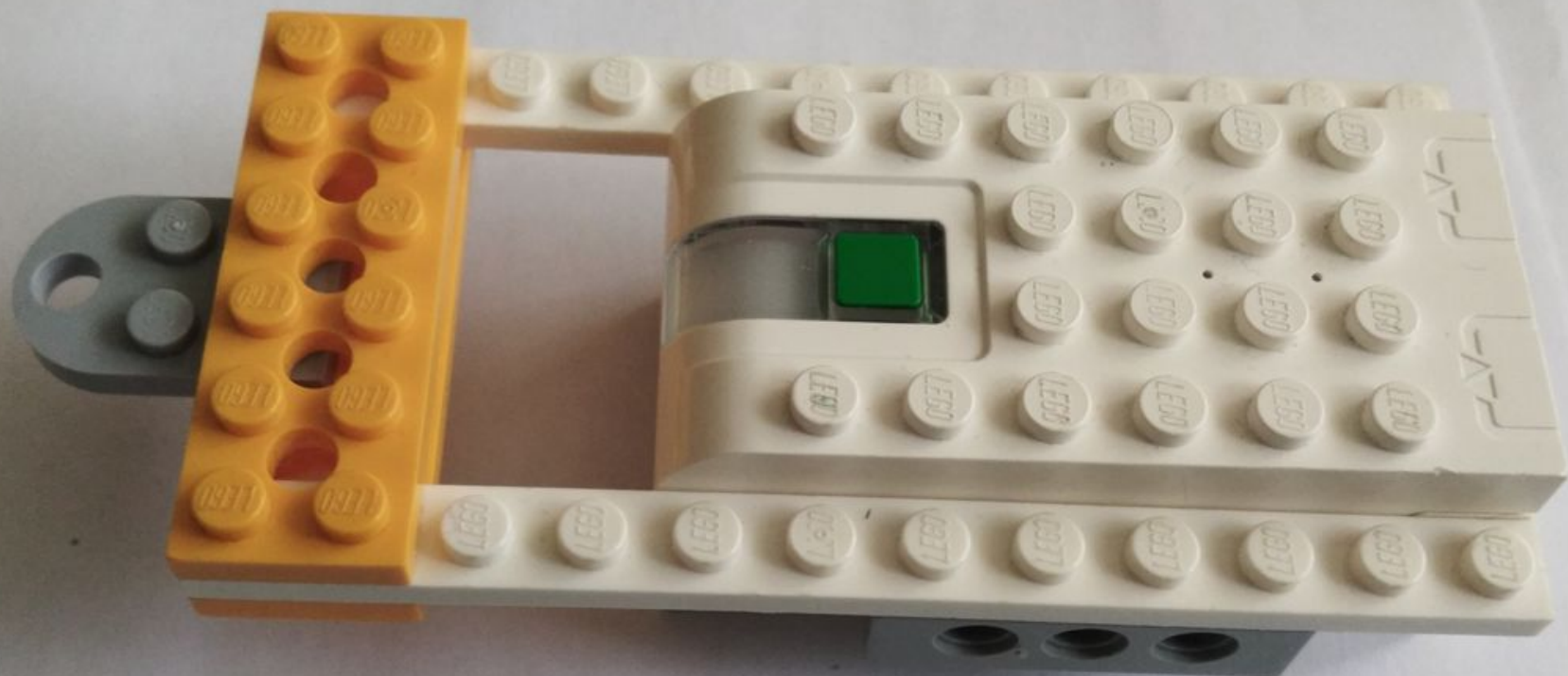


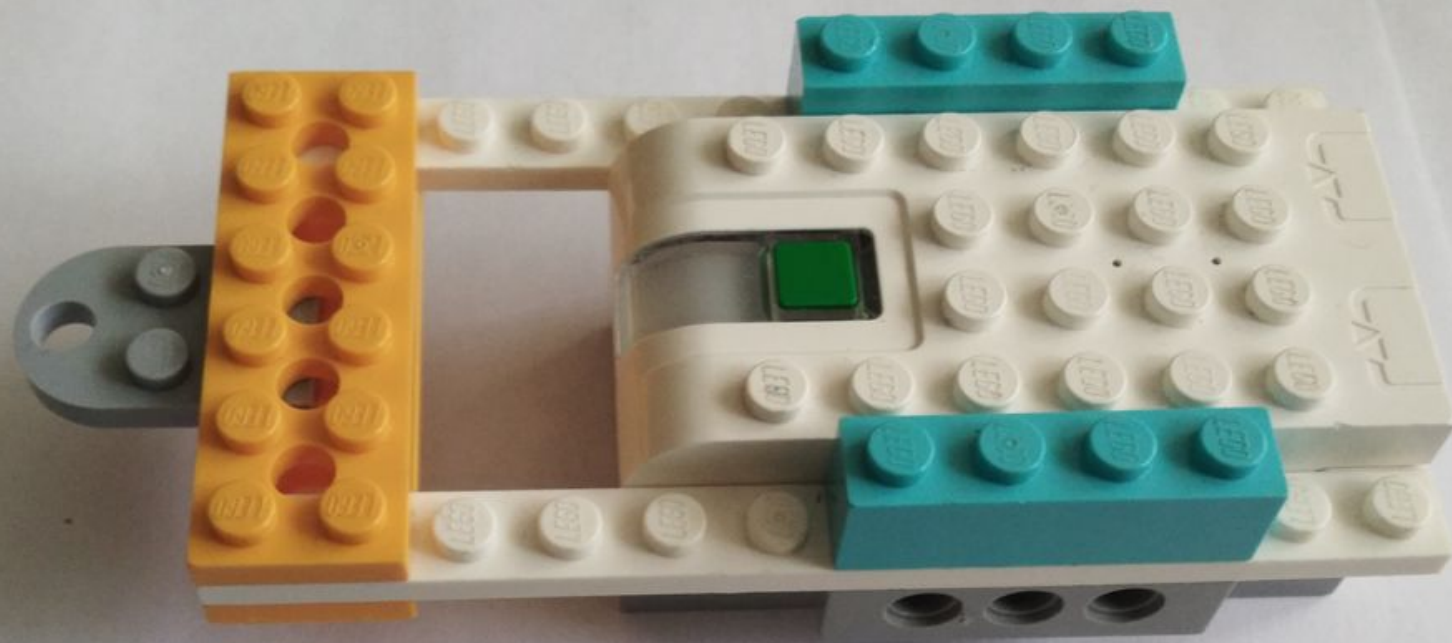


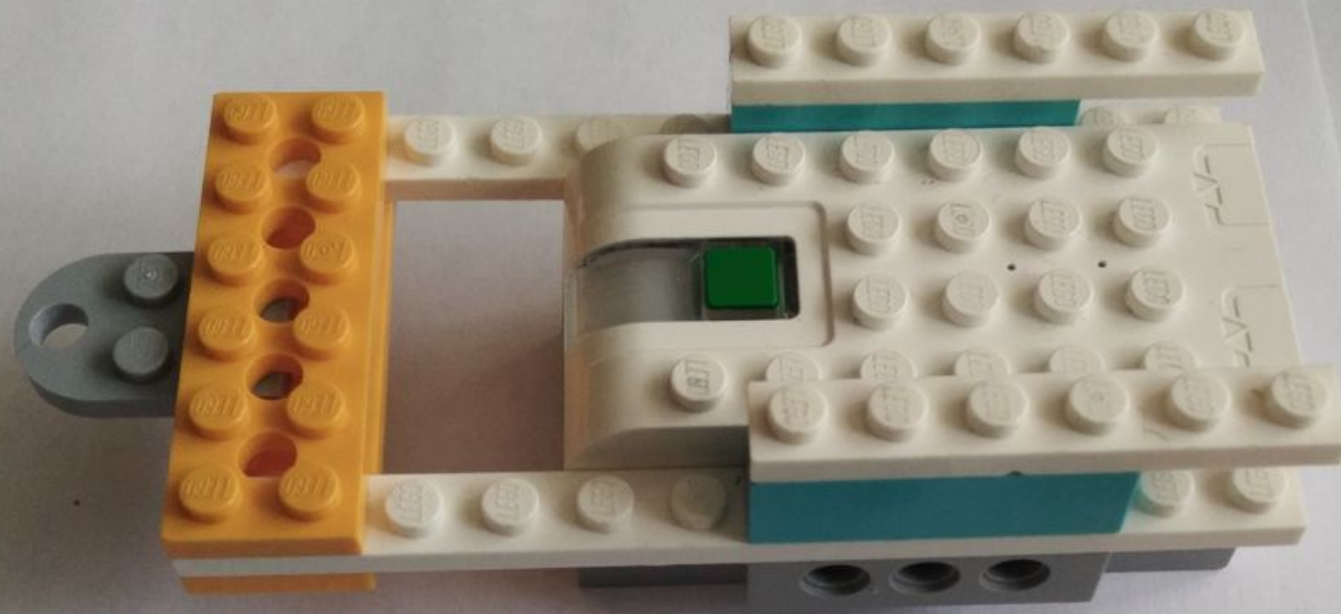


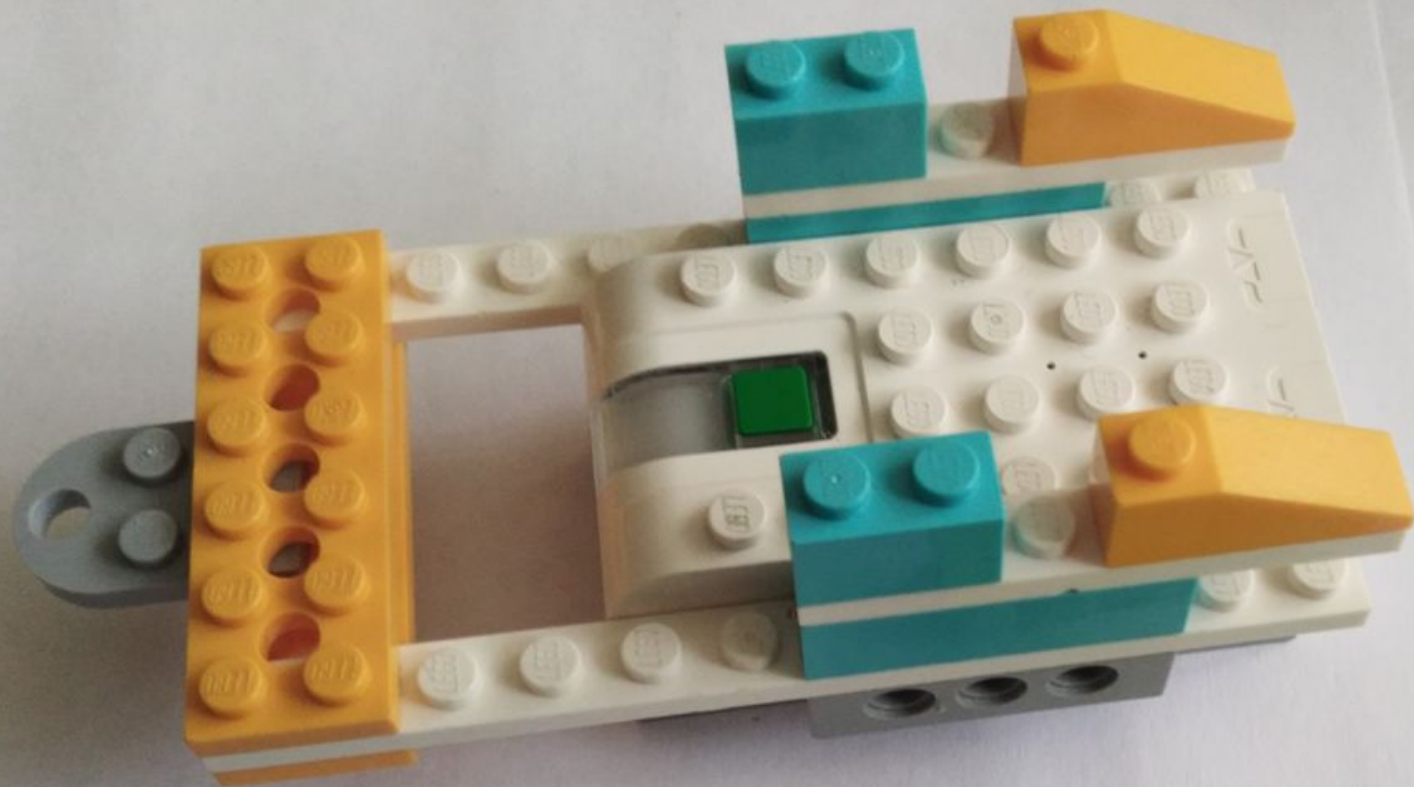


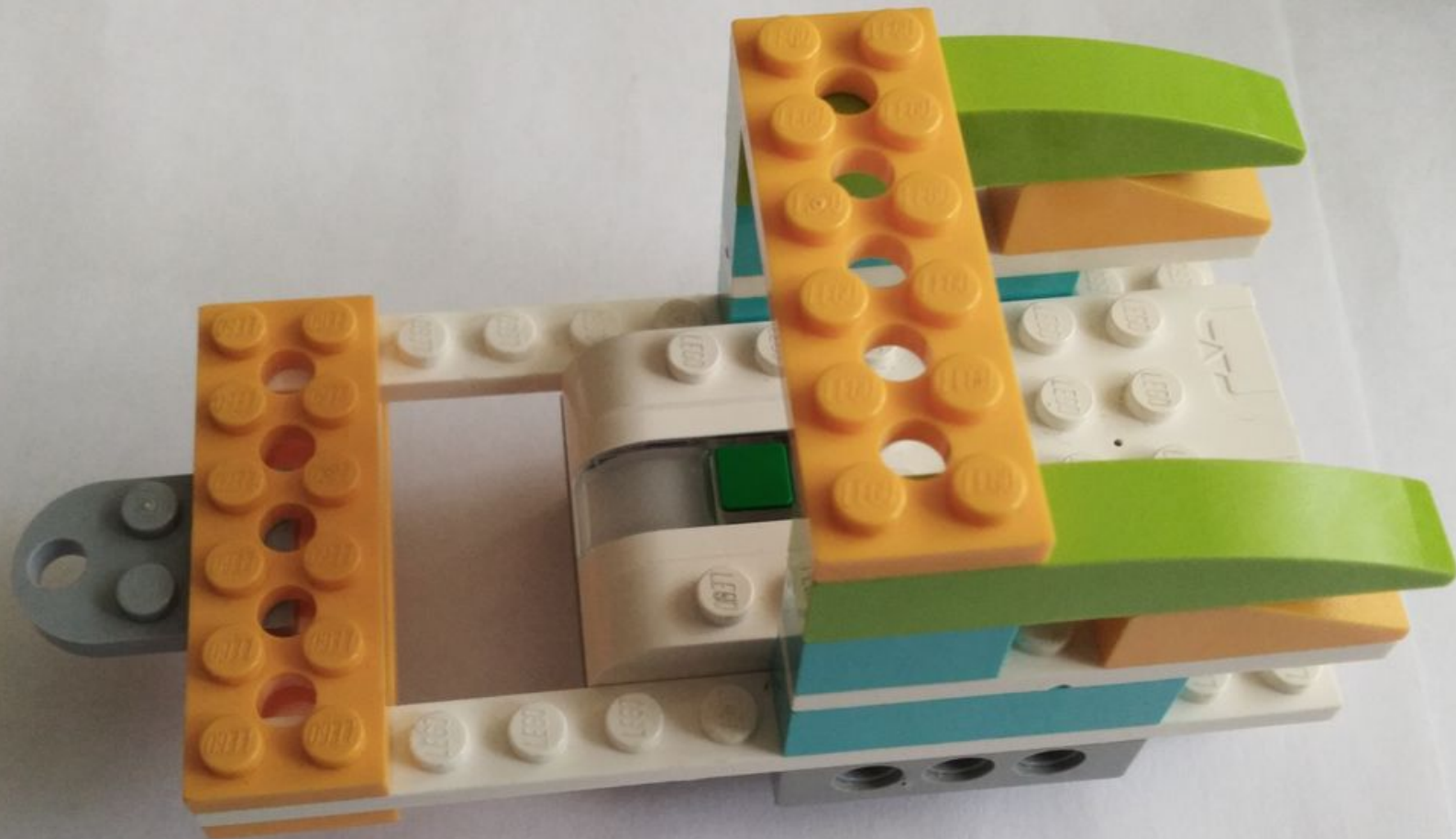


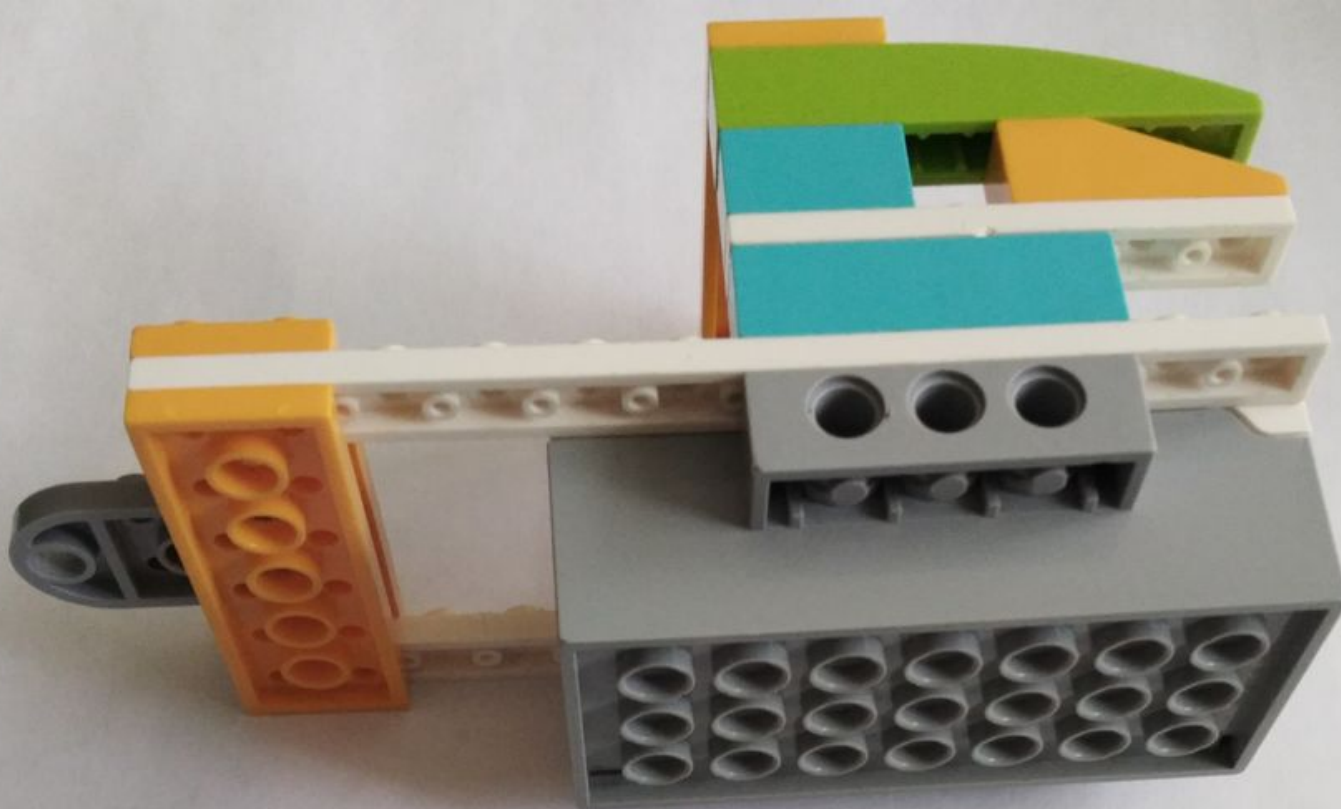


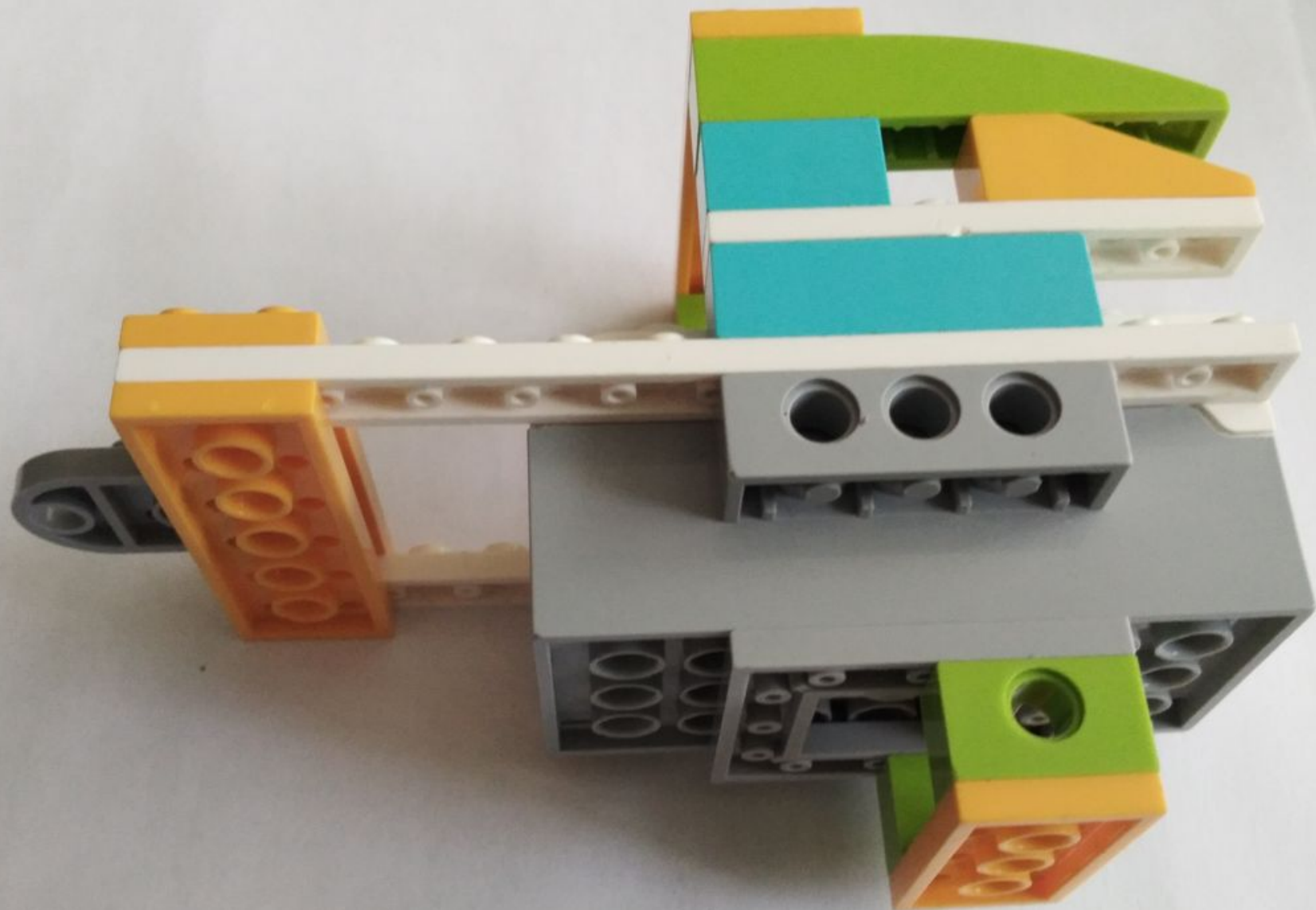


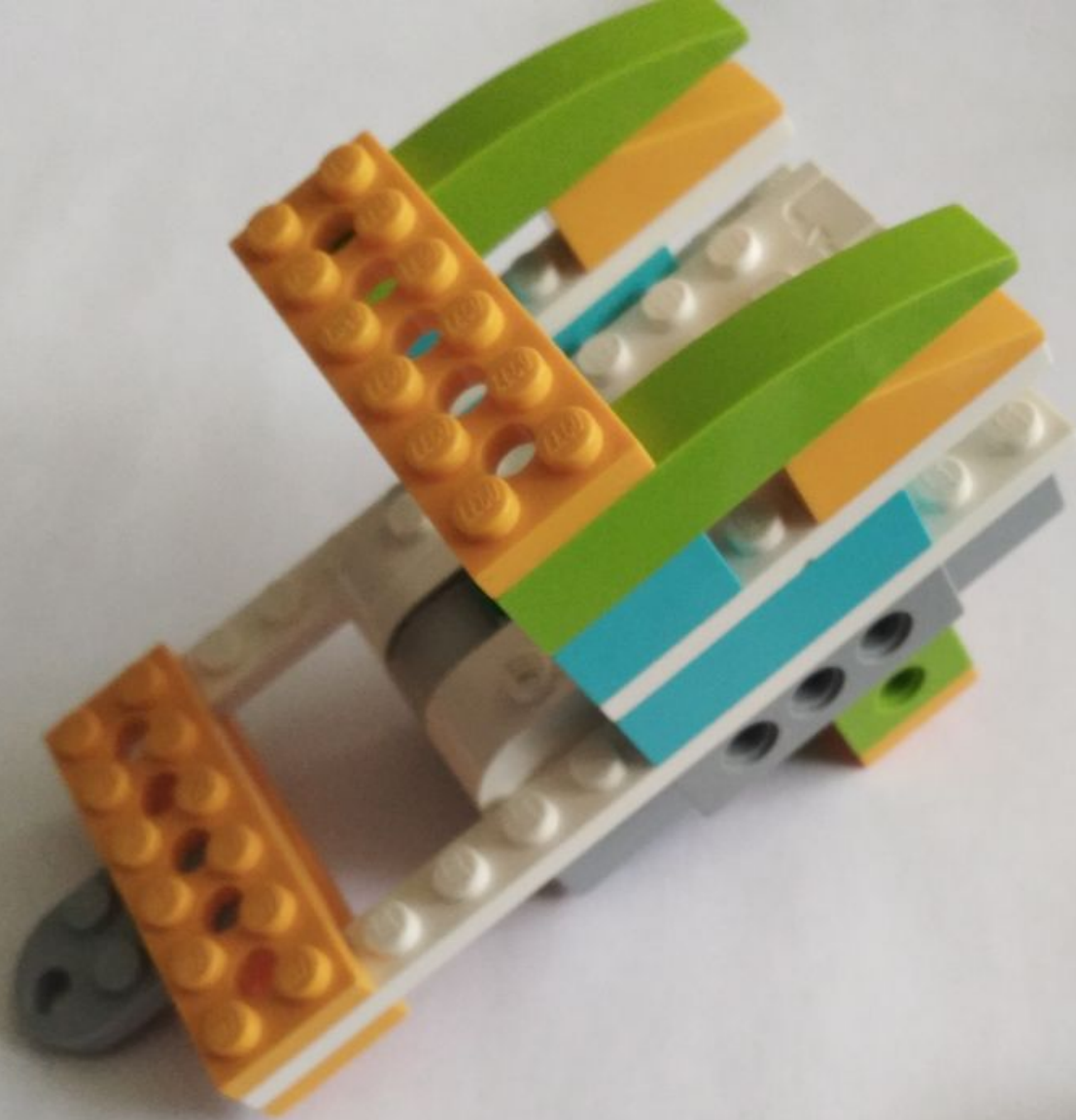




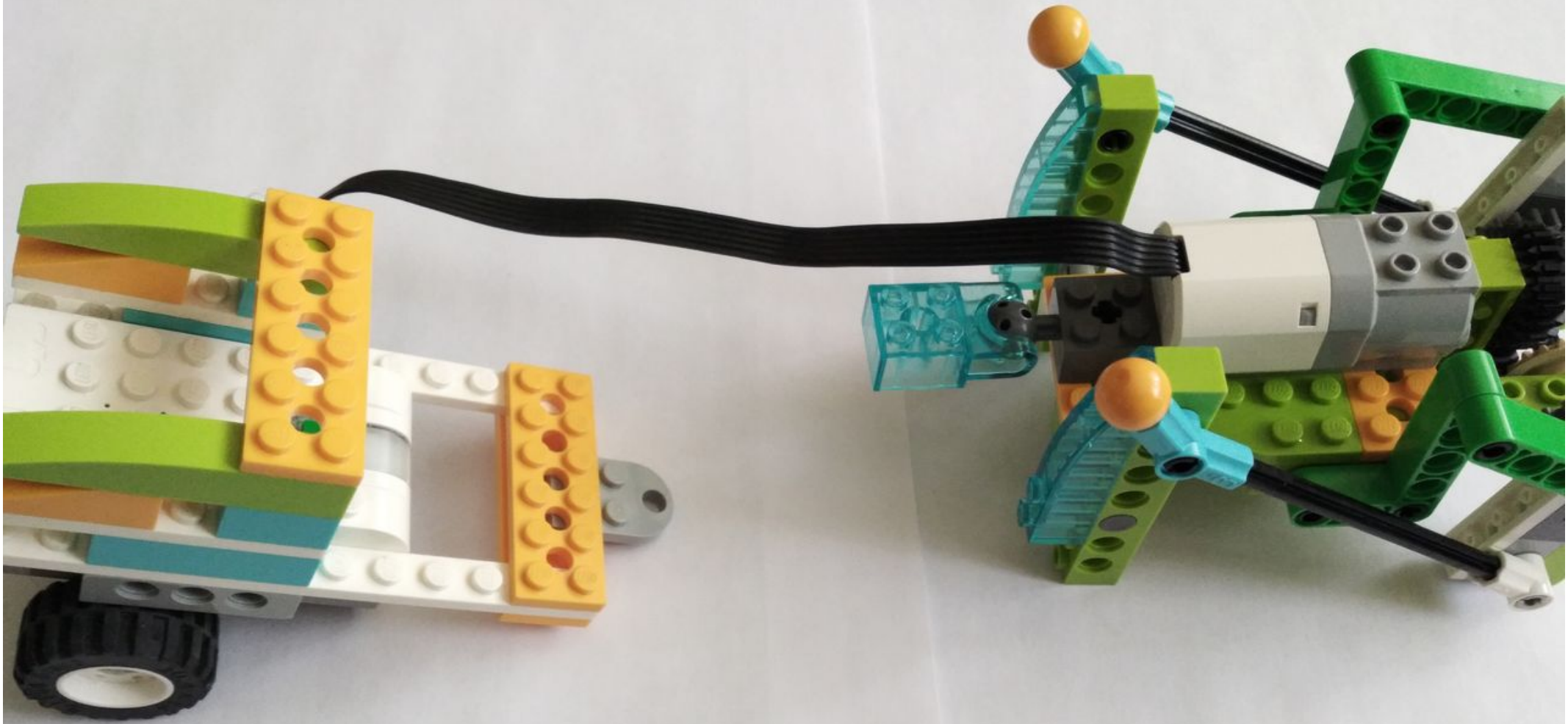


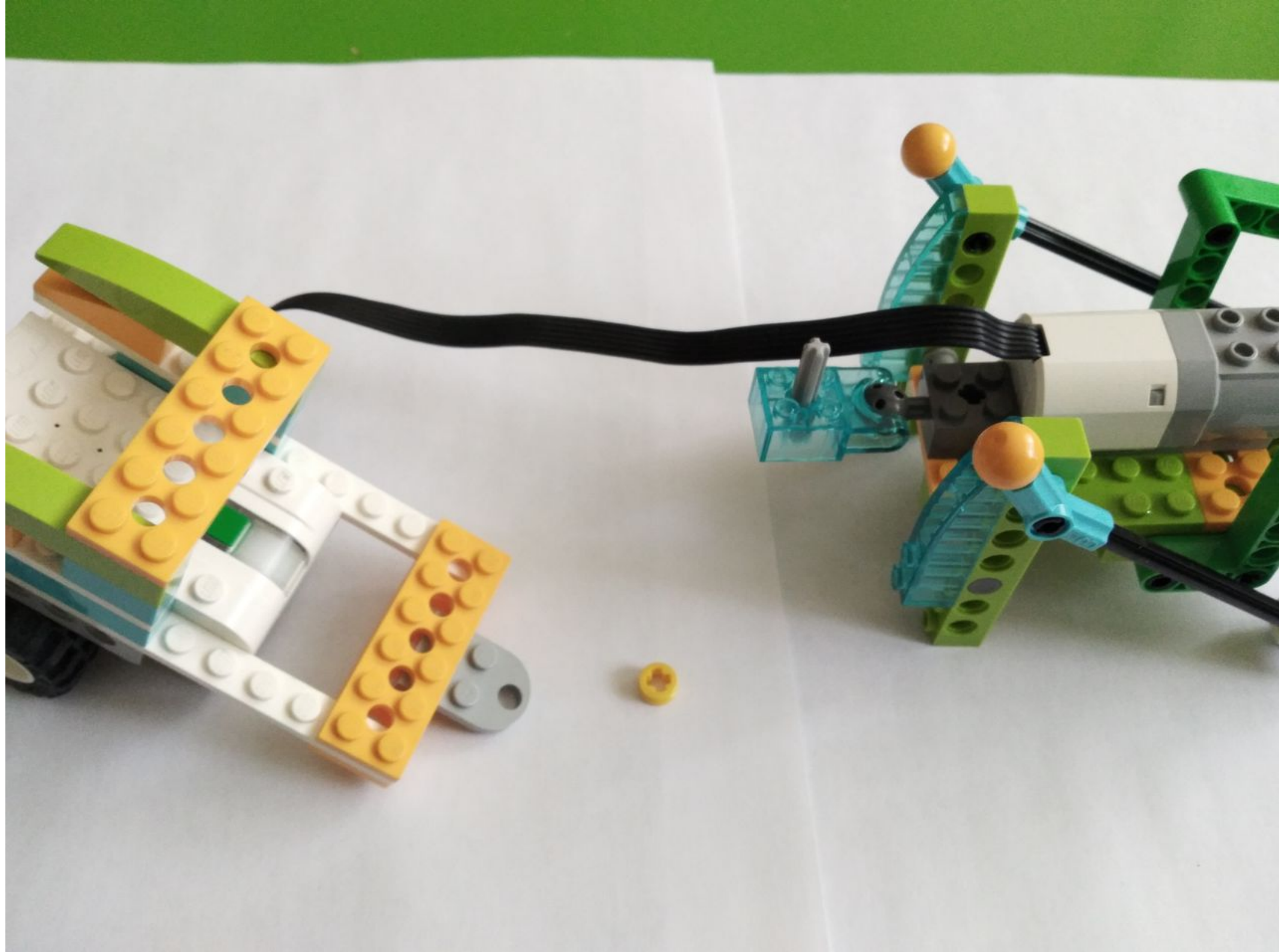




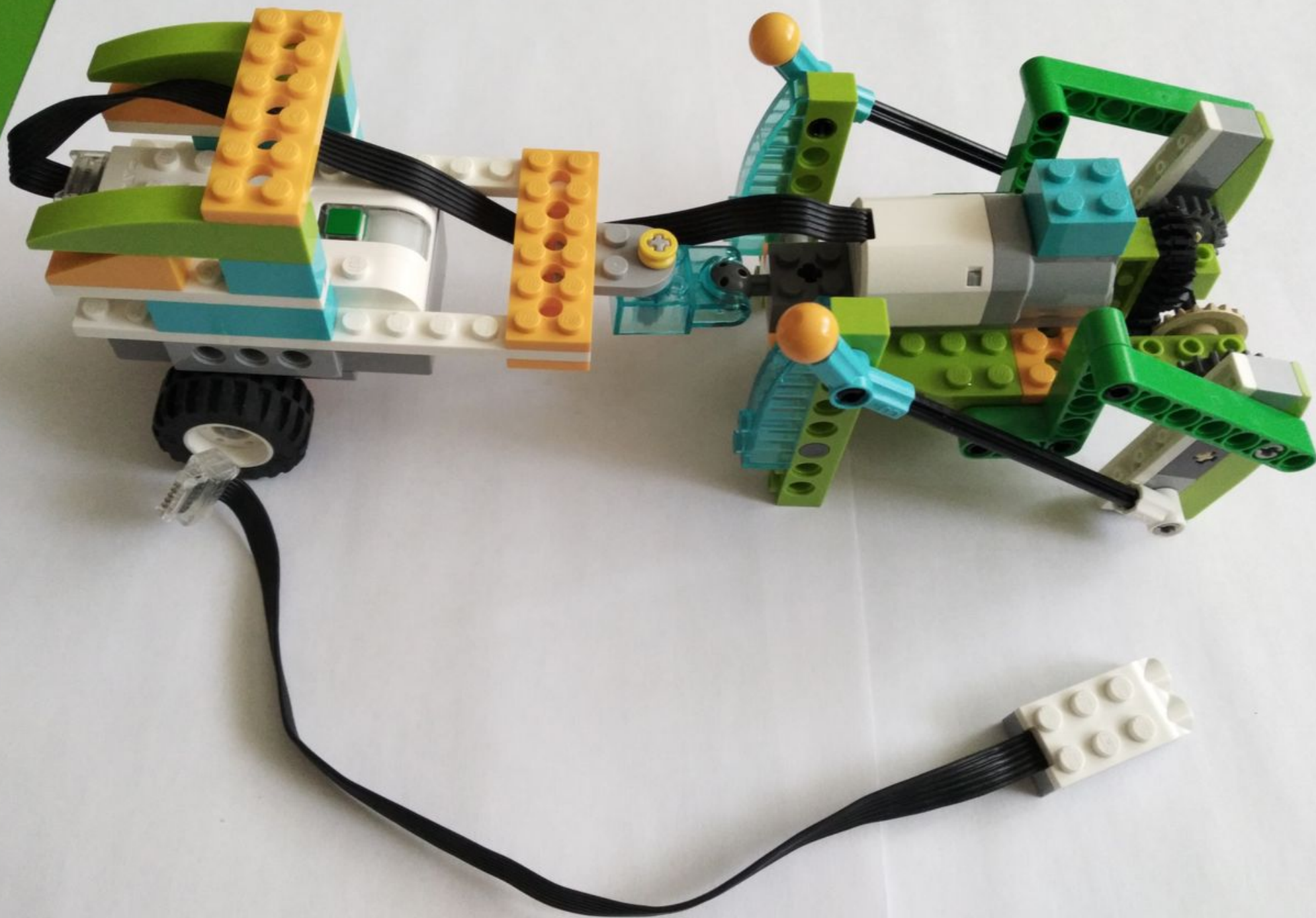


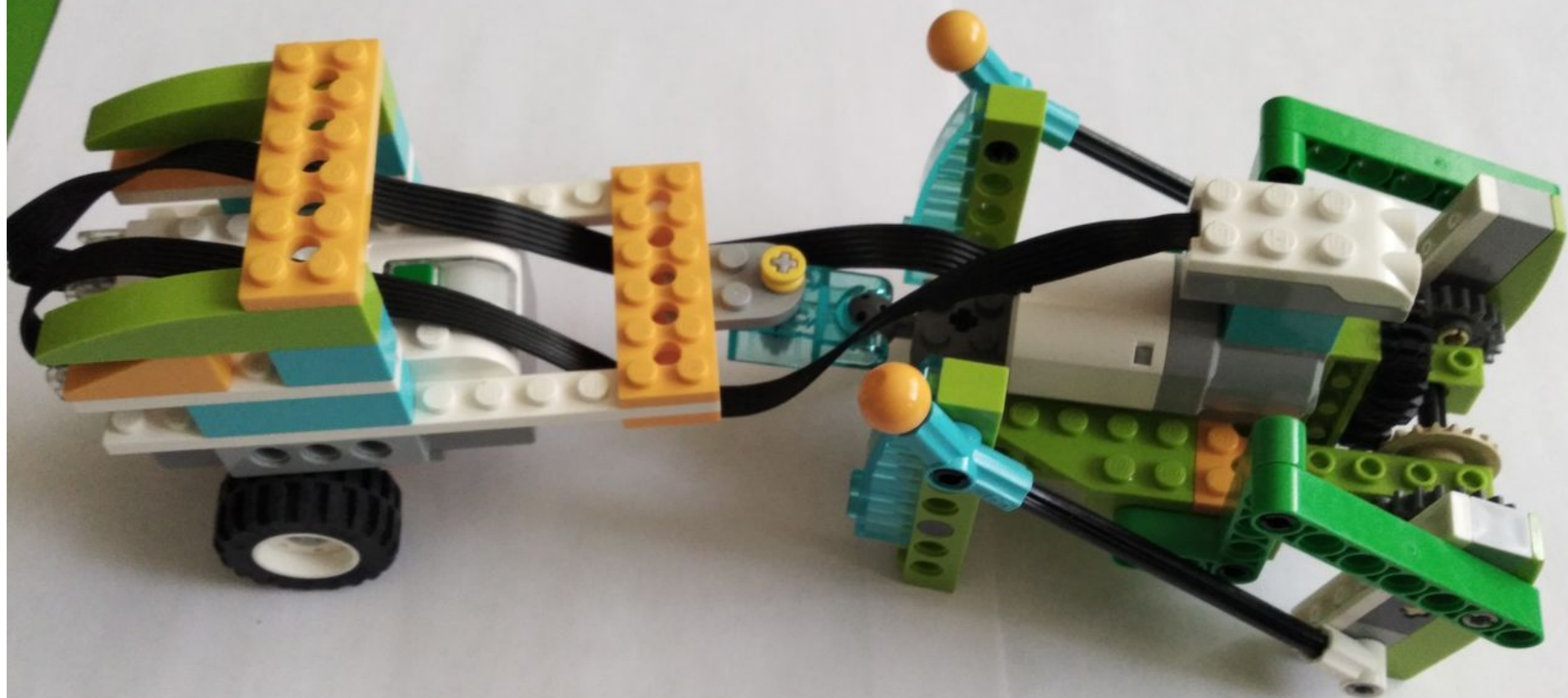


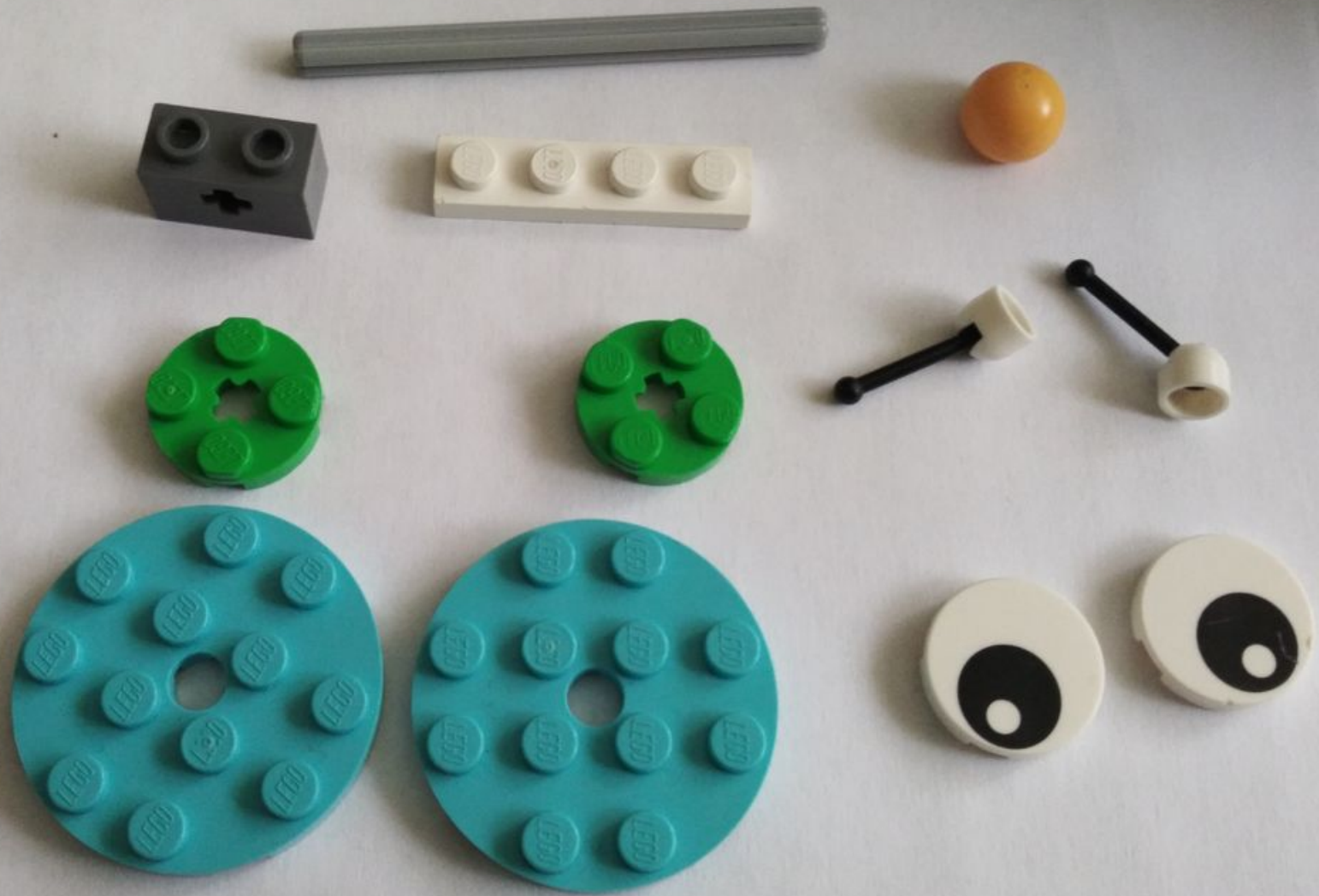


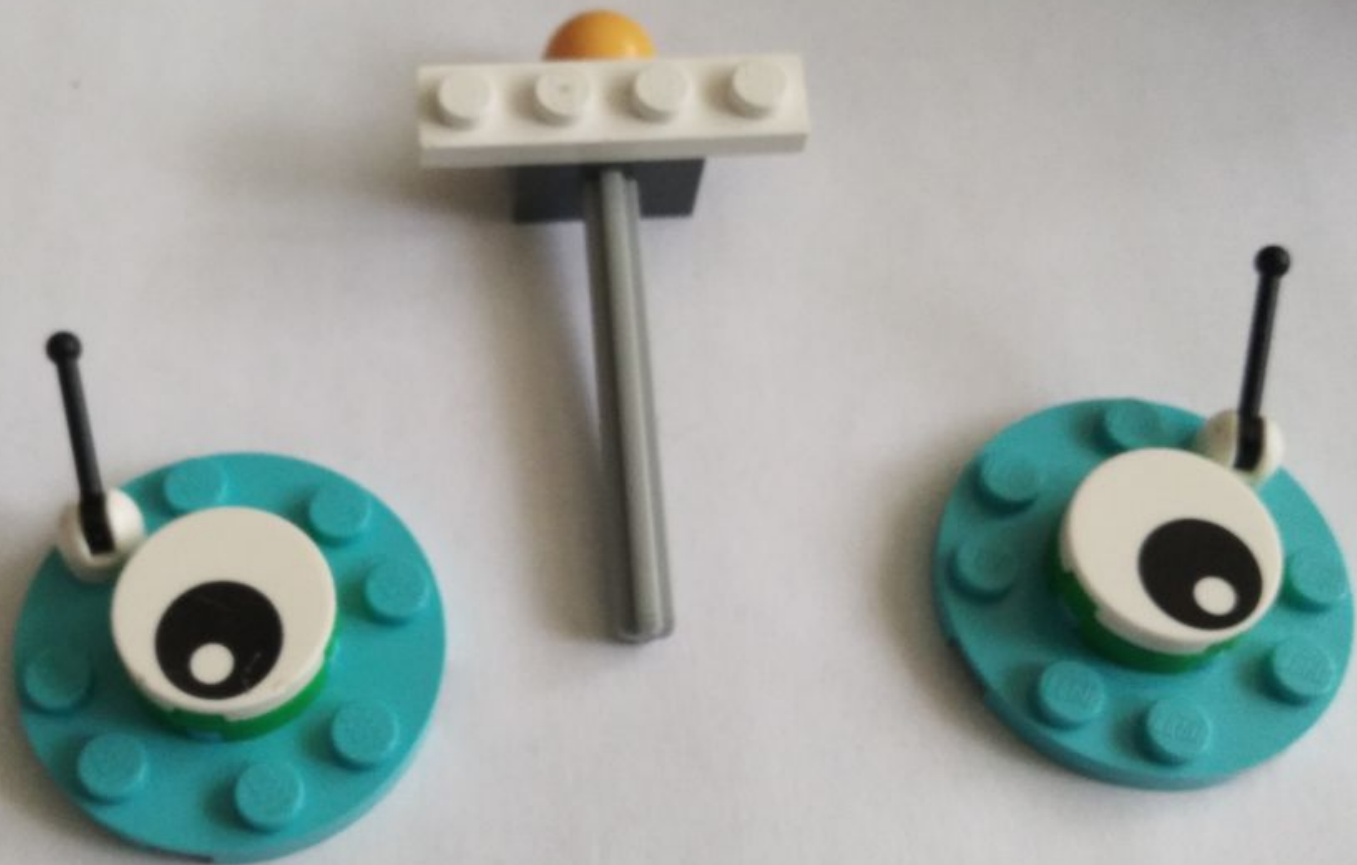


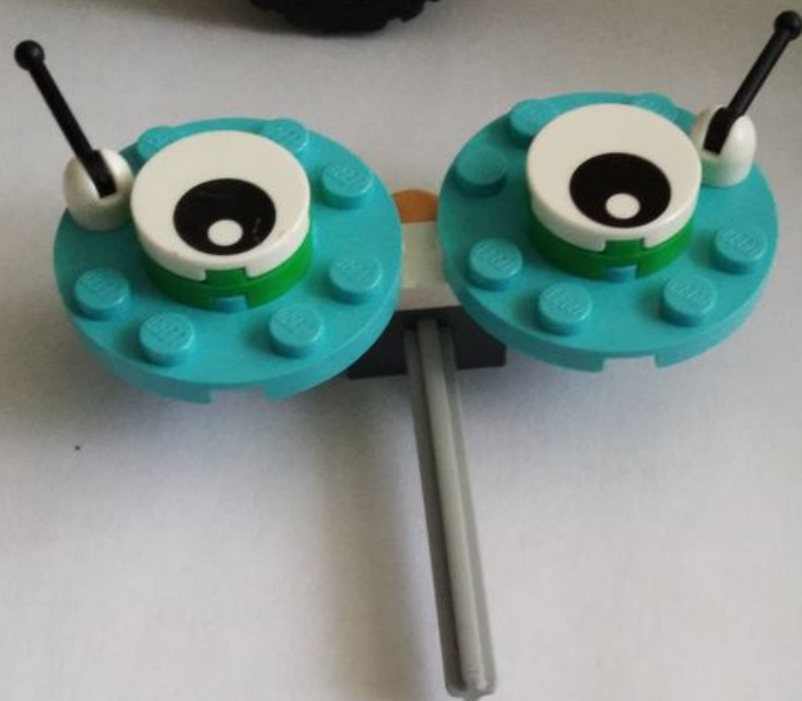


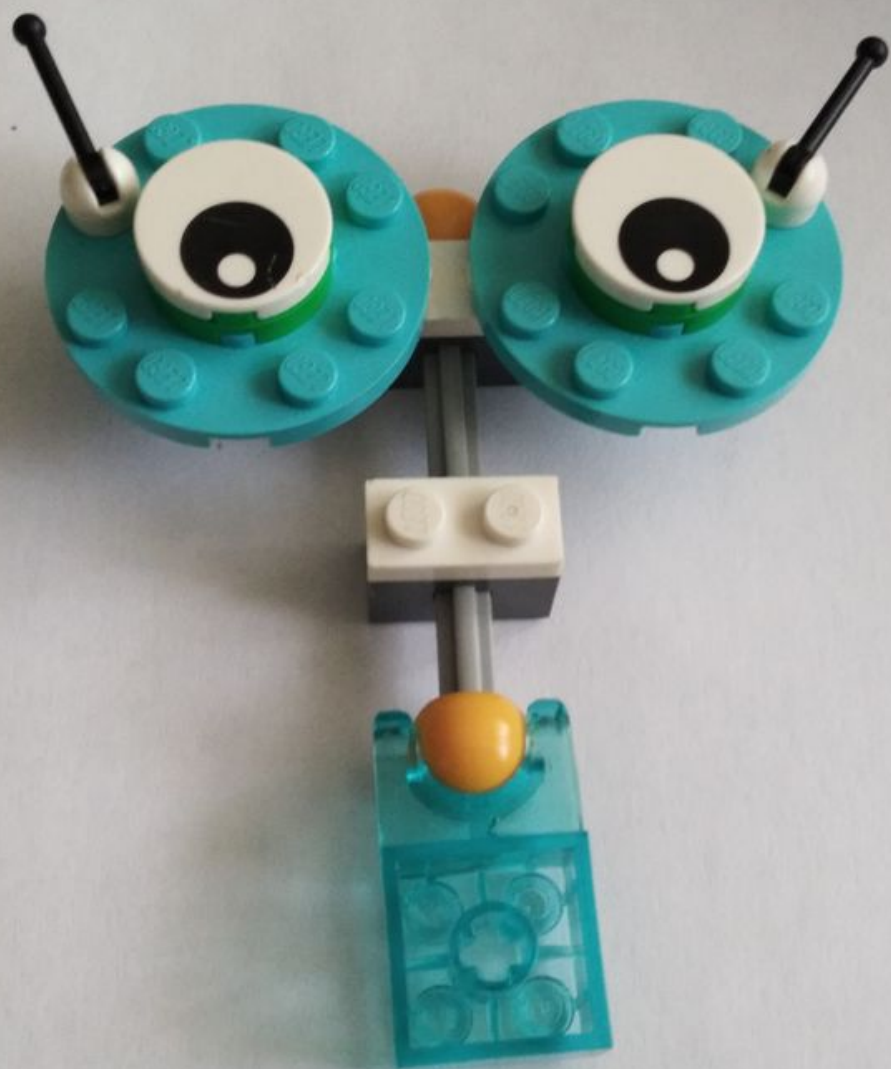


















Scratch script area containing the following blocks:

- Green flag clicked** (Yellow block)
- Wait 4 seconds** (Yellow block)
- Play sound** (Green block) - Sound icon: 
- Repeat 4 times** (Green block) - Loop icon: 
- Wait 3 seconds** (Yellow block)
- Play sound** (Green block) - Sound icon: 
- Play sound** (Red block) - Sound icon: 
- Repeat 3 times** (Yellow block) - Loop icon: 
- Play sound** (Red block) - Sound icon: 

Block values (shown in blue boxes):

- 4
- 4
- 1
- 3
- 12